

Introduction to Software Testing Graphs from Source (Ch. 7.3)

Software Testing & Maintenance

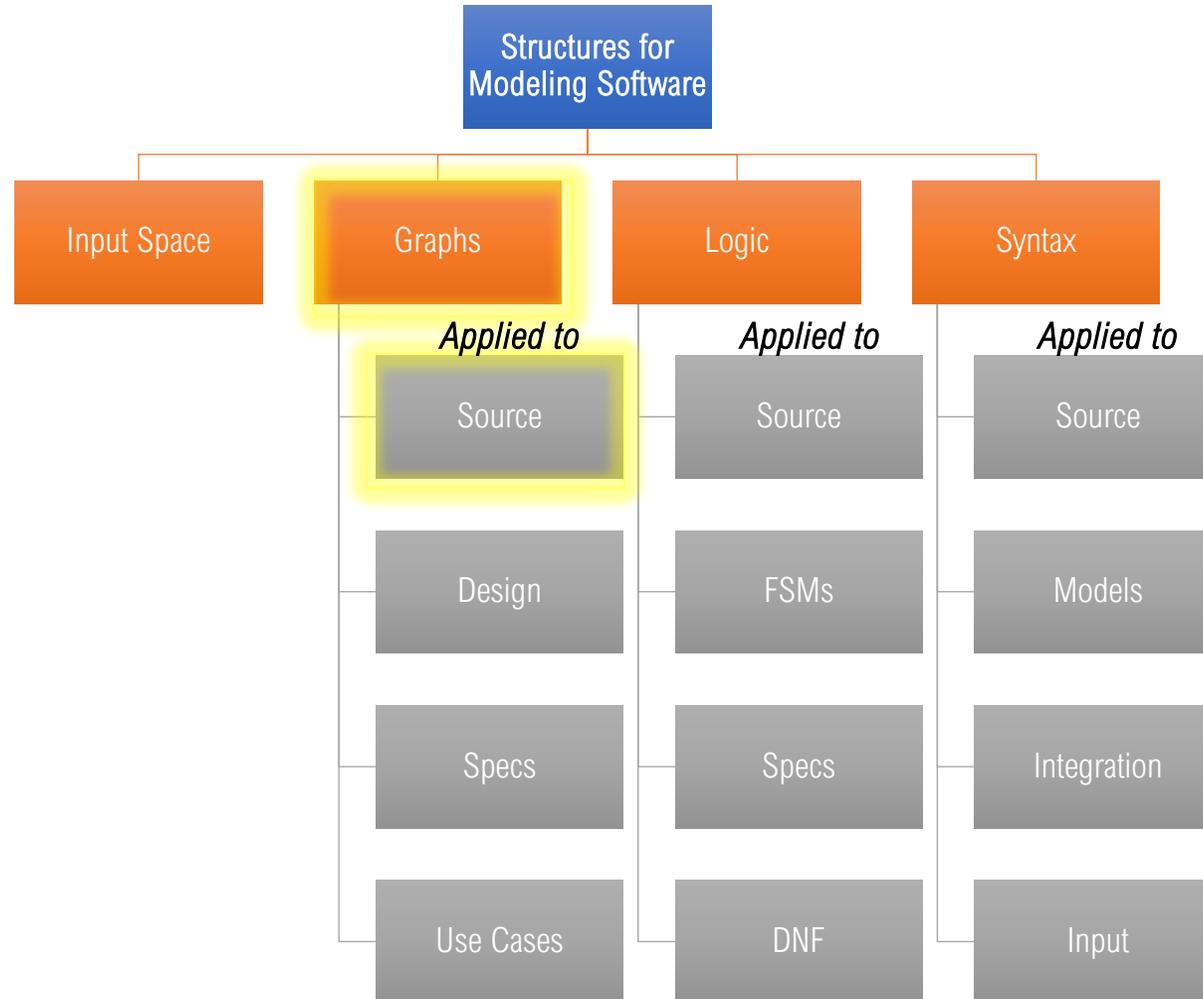
SWE 437/637

go.gmu.edu/SoftwareTestingFall24

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(Dr. B for short)

Graph Coverage



Overview

A common application of graph criteria is to program **source**

Graph: Usually the control flow graph (CFG)

Node coverage: Execute every statement

Edge coverage: Execute every branch

Loops: Looping structures such as for loops, while loops, etc.

Control Flow Graphs

A **CFG** models all executions of a method by describing control structures

Nodes: statements or sequences of statements (*basic blocks*)

A sequence of statements such that if the first statement is executed, all statements will be (no branches)

Edges: Transfers of control

CFGs are sometimes annotated with extra information

branch predicates

defs

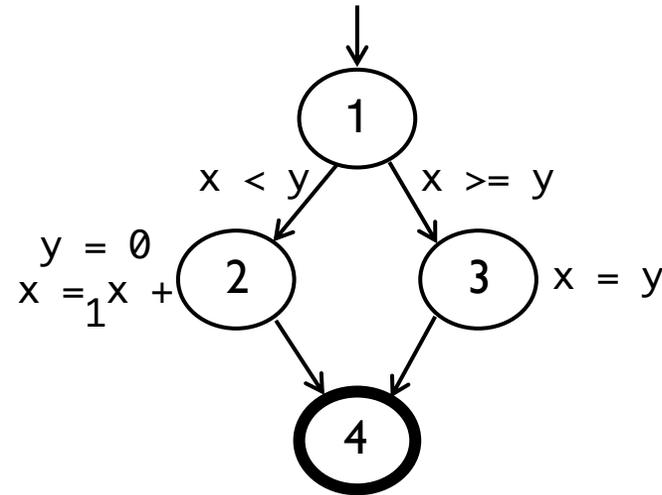
uses

Rules for translating statements into graphs...

CFG: The if Statement

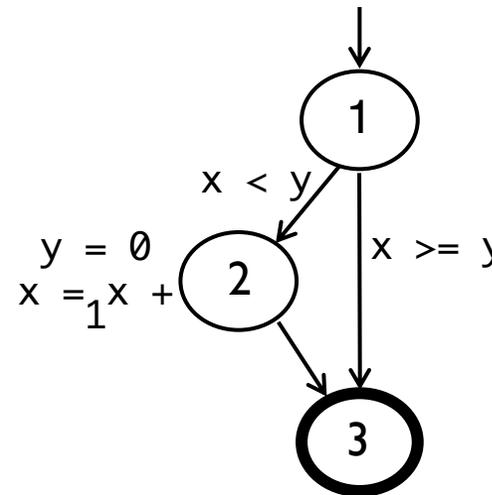
```
if (x < y)
{
    y = 0;
    x = x + 1;
}
else
{
    x = y;
}
```

*Draw the graph.
Label the edges
with the Java
statements.*



```
if (x < y)
{
    y = 0;
    x = x + 1;
}
```

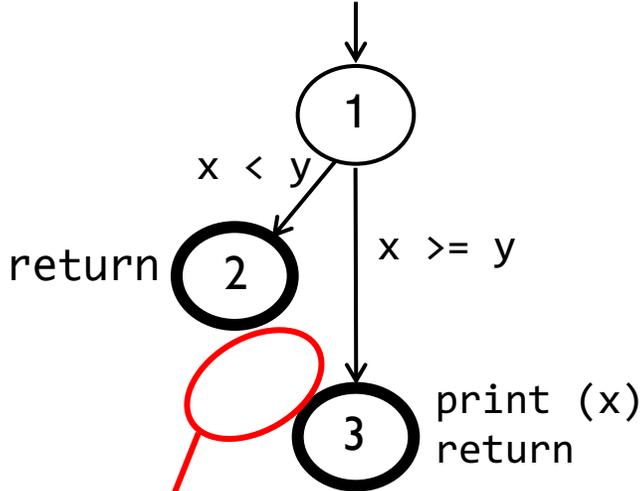
*Draw the graph
and label the
edges.*



CFG: The if-return Statement

```
if (x < y)
{
    return;
}
print (x);
return;
```

Draw the graph and label the edges.



No edge from node 2 to 3.
The return nodes must be distinct.

Loops

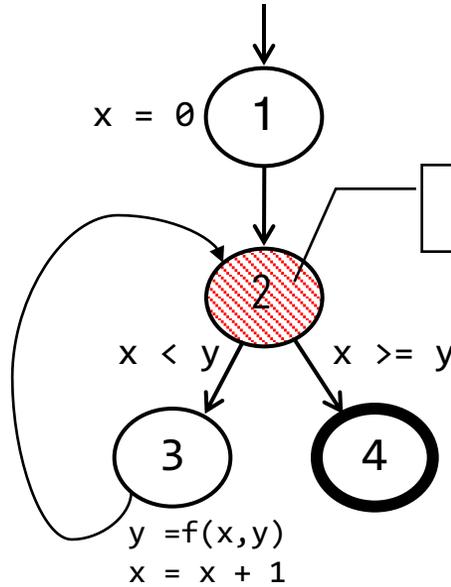
Loops require "extra" nodes to be added

Nodes that **do not** represent statements or basic blocks

CFG: while and for loops

```
x = 0;
while (x < y)
{
    y = f (x, y);
    x = x + 1;
}
return (x);
```

Draw the graph
and label the
edges.

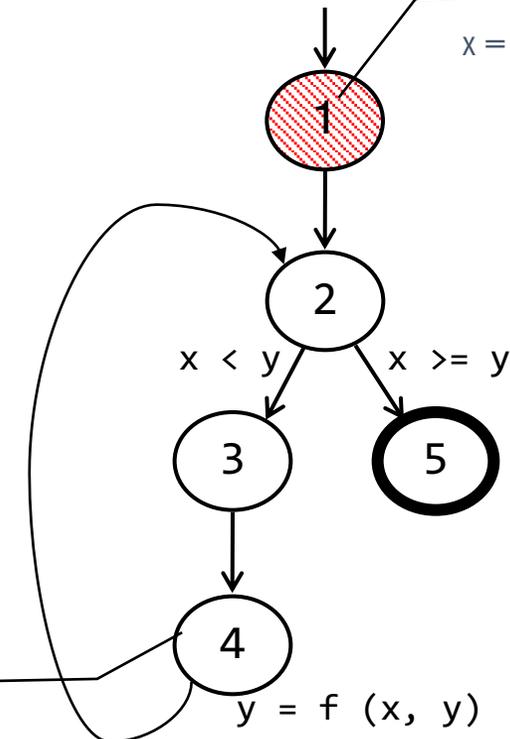


dummy node

implicitly initializes
loop

```
for (x = 0; x < y; x++)
{
    y = f (x, y);
}
return (x);
```

Draw the graph
and label the
edges.

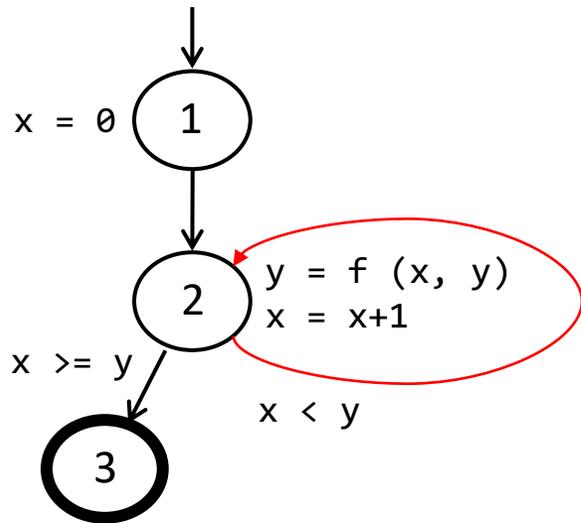


implicitly increments
loop

CFG: do loop, break, and continue

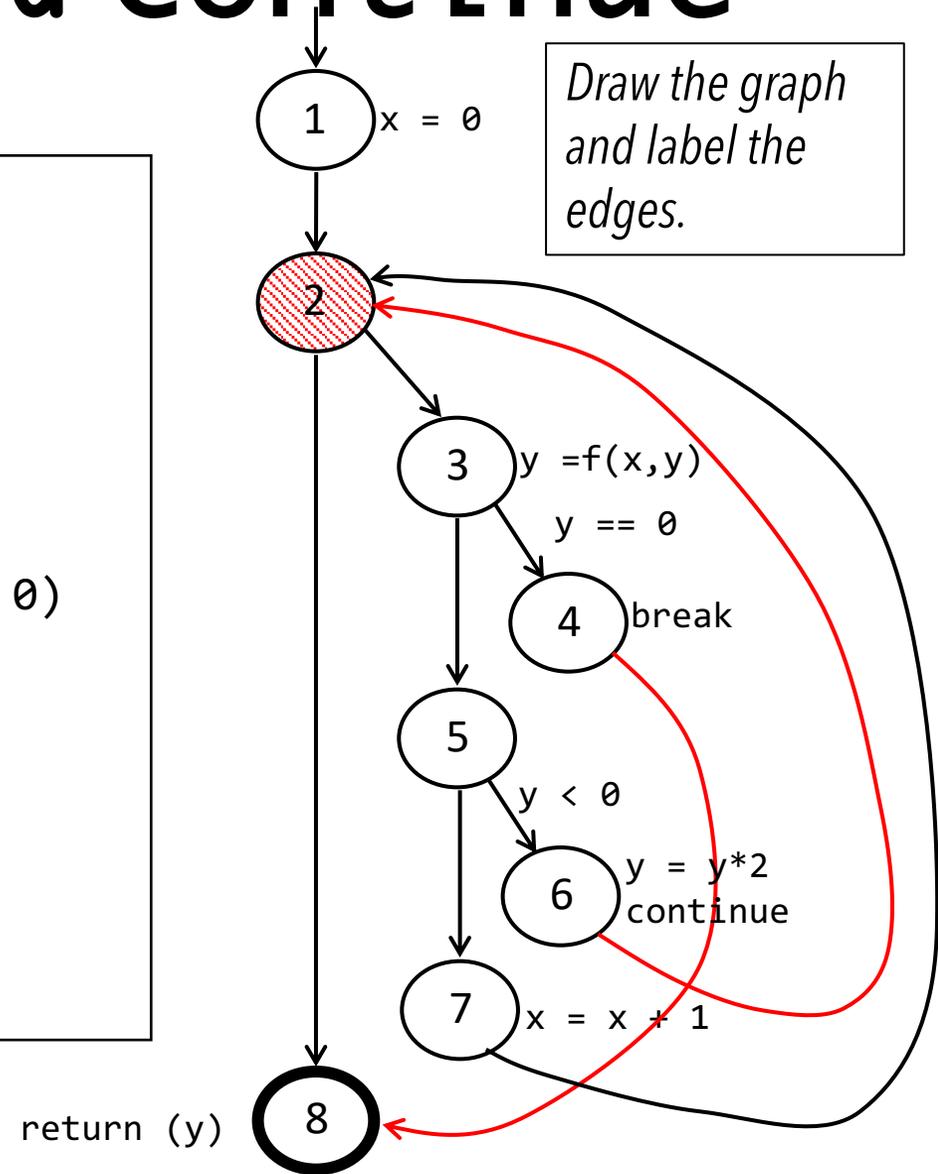
```
x = 0;  
do  
{  
  y = f(x, y);  
  x = x + 1;  
} while (x < y);  
return (y);
```

Draw the graph and label the edges.



```
x = 0;  
while (x < y)  
{  
  y = f(x, y);  
  if (y == 0)  
  {  
    break;  
  } else if (y < 0)  
  {  
    y = y*2;  
    continue;  
  }  
  x = x + 1;  
}  
return (y);
```

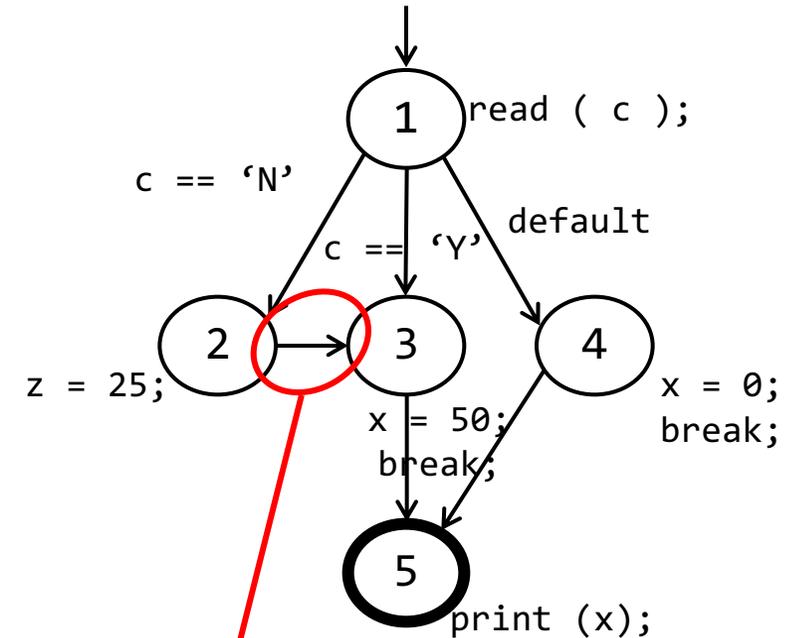
Draw the graph and label the edges.



CFG: The case (switch) Structure

```
read ( c ) ;  
switch ( c )  
{  
  case 'N':  
    z = 25;  
  case 'Y':  
    x = 50;  
    break;  
  default:  
    x = 0;  
    break;  
}  
print (x);
```

*Draw the graph
and label the
edges.*

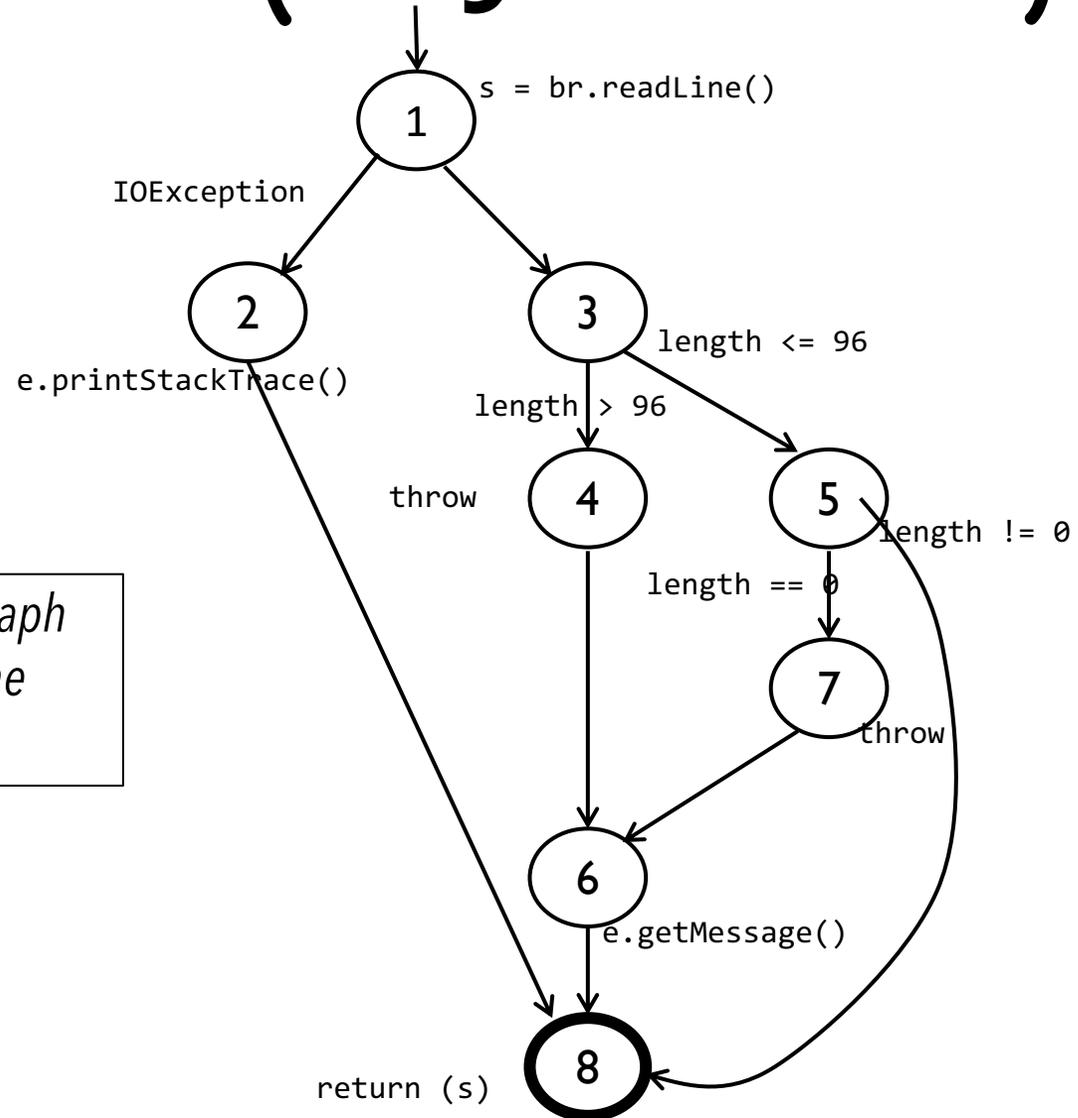


Cases without breaks fall through
to the next case

CFG: Exceptions (try/catch)

```
try
{
  s = br.readLine();
  if (s.length() > 96)
    throw new Exception
      ("too long");
  if (s.length() == 0)
    throw new Exception
      ("too short");
} (catch IOException e) {
  e.printStackTrace();
} (catch Exception e) {
  e.getMessage();
}
return (s);
```

*Draw the graph
and label the
edges.*



CFG Example: computeStats

```
public static void computeStats (int[] numbers) {
    int length = numbers.length;
    double med, var, sd;
    double mean, sum, varsum;

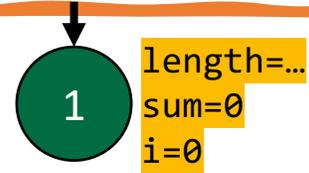
    sum = 0;
    for (int i=0; i<length; i++) {
        sum += numbers[i];
    }
    med = numbers[length/2];
    mean = sum / (double) length;

    varsum = 0;
    for (int i=0; i<length; i++) {
        varsum = varsum + ((numbers[i] - mean)
            * (numbers[i] - mean));
    }
    var = varsum / (length - 1.0);
    sd = Math.sqrt(var);

    System.out.println("length:    " + length);
    System.out.println("mean:      " + mean);
    System.out.println("median:    " + med);
    System.out.println("variance:  " + var);
    System.out.println("std dev:   " + sd);
}
```

CFG Example: computeStats

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    }  
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    varsum = 0;  
    for (int i=0; i<length; i++) {  
        varsum = varsum + ((numbers[i] - mean)  
            * (numbers[i] - mean));  
    }  
    var = varsum / (length - 1.0);  
    sd = Math.sqrt(var);  
  
    System.out.println("length: " + length);  
    System.out.println("mean: " + mean);  
    System.out.println("median: " + med);  
    System.out.println("variance: " + var);  
    System.out.println("std dev: " + sd);  
}
```



Here I've combined the initialization node to keep the graph smaller

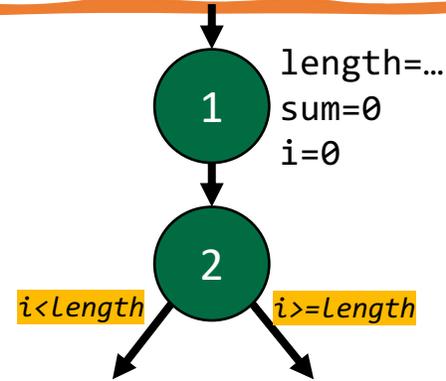
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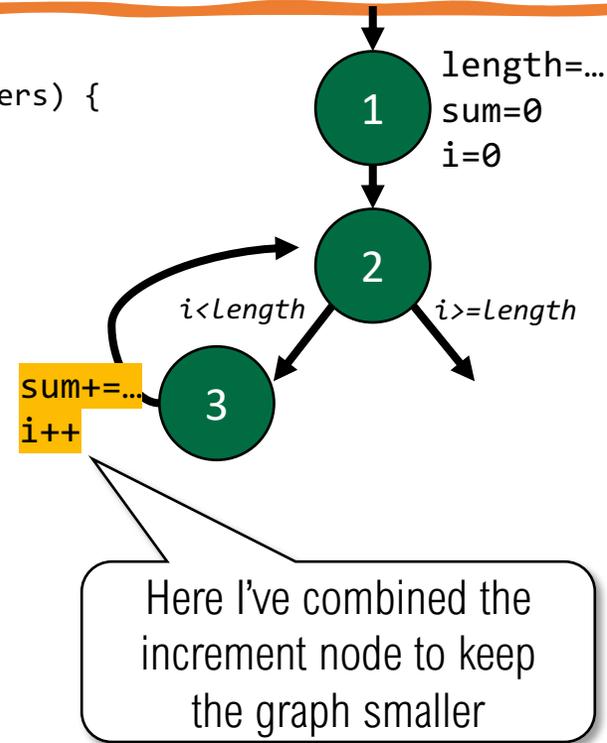
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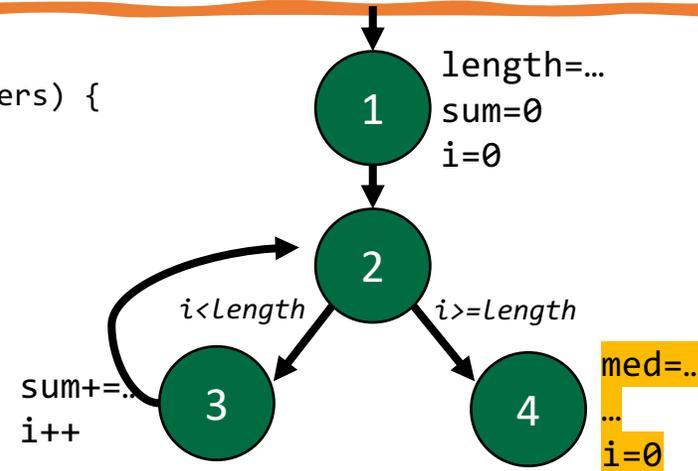
    varsum = 0;
    for (int i=0; i<length; i++) {
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}
```



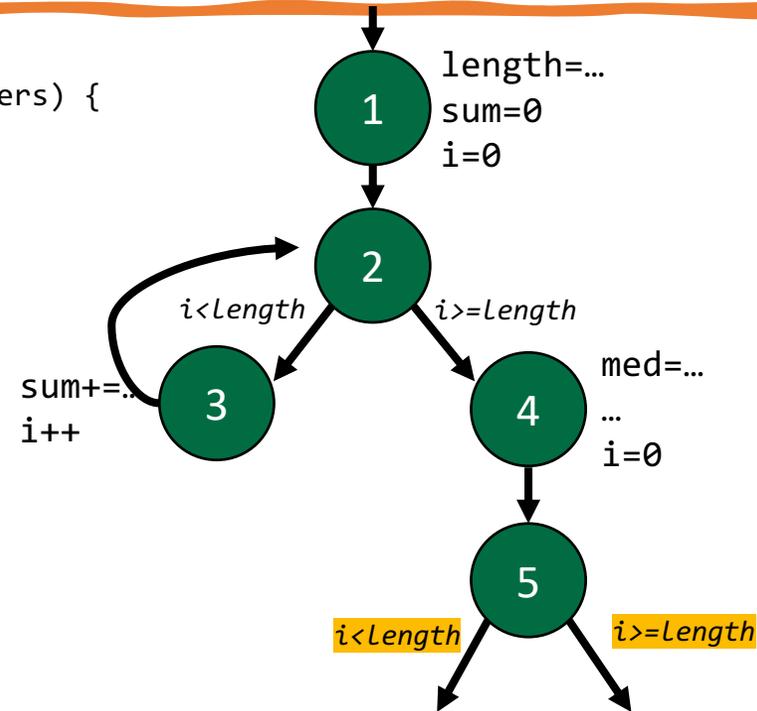
CFG Example: computeStats

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}
```



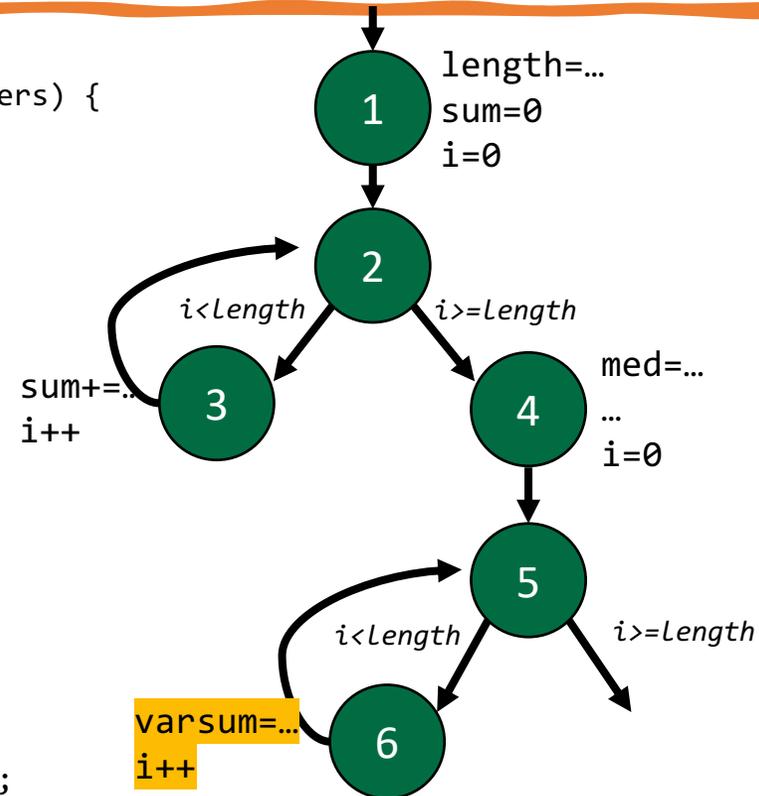
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```



CFG Example: computeStats

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}
```



CFG Example: computeStats

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```

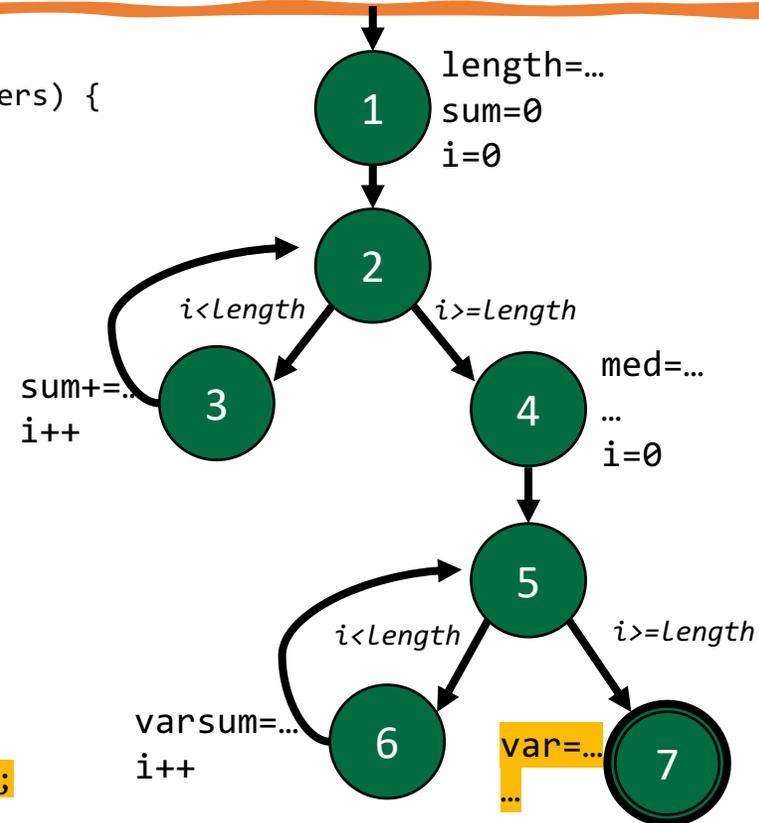
```
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    }  
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```

```
    varsum = 0;  
    for (int i=0; i<length; i++) {  
        varsum = varsum + ((numbers[i] - mean)  
            * (numbers[i] - mean));  
    }
```

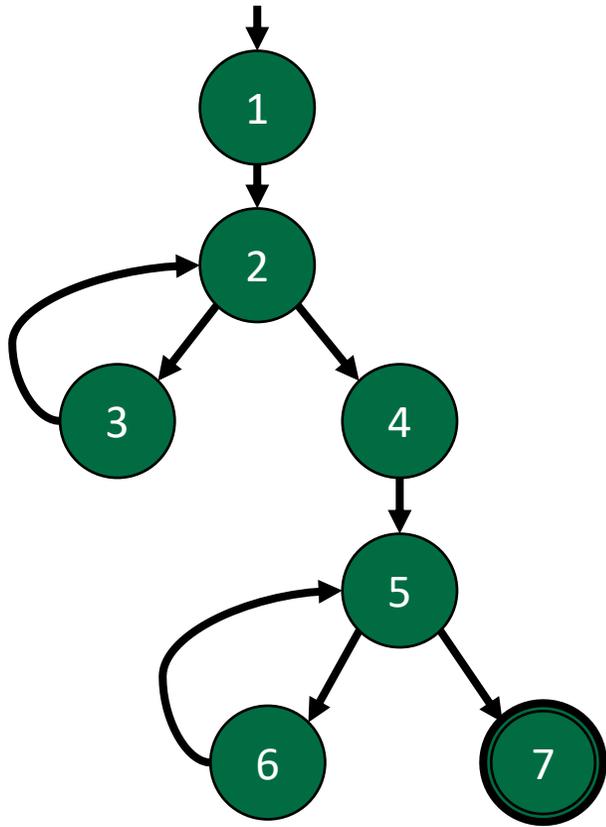
```
    var = varsum / (length - 1.0);  
    sd = Math.sqrt(var);
```

```
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```

```
}
```



TRs and Test Paths (Edge Coverage)

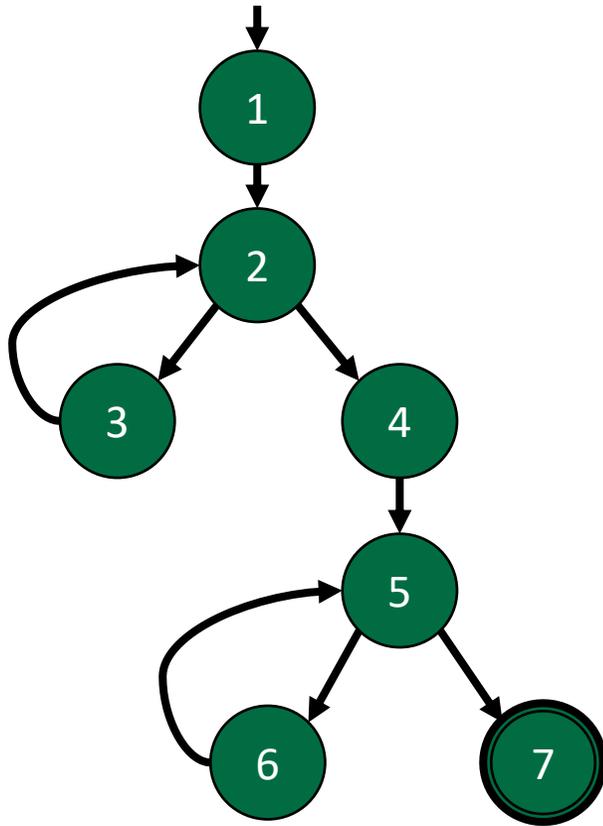


Edge Coverage TRs

[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

TRs and Test Paths (Edge Coverage)



Edge Coverage TRs

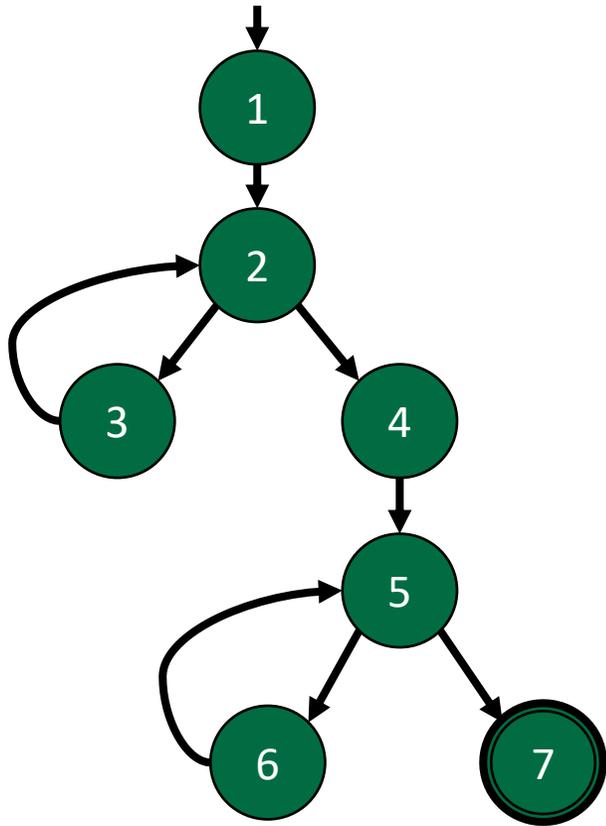
[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

[1,2]

Start at the initial node

TRs and Test Paths (Edge Coverage)



Edge Coverage TRs

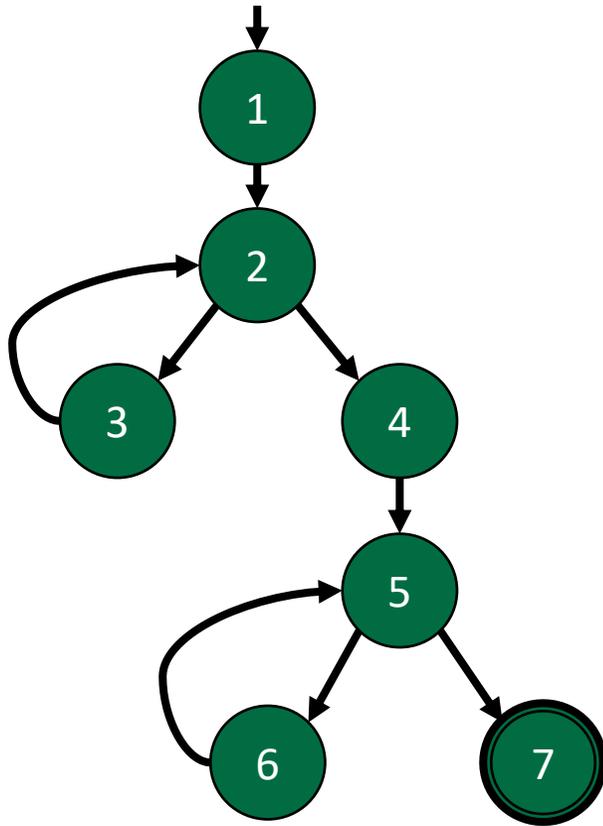
[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

[1,2,3]

Pick an edge that increases coverage (tip: take the loop first to maximize the coverage from this test path)

TRs and Test Paths (Edge Coverage)



Edge Coverage TRs

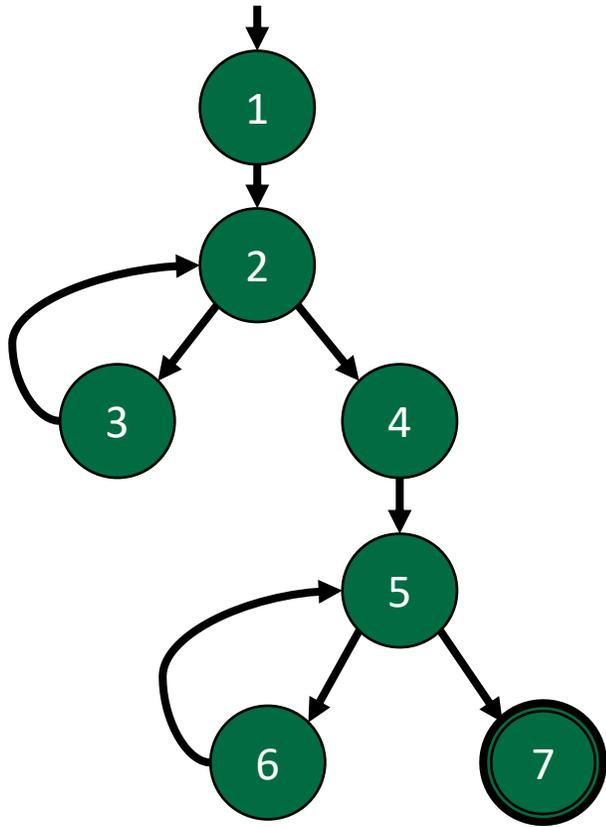
[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

[1,2,3,2]

Continue to pick edges that
increase coverage

TRs and Test Paths (Edge Coverage)



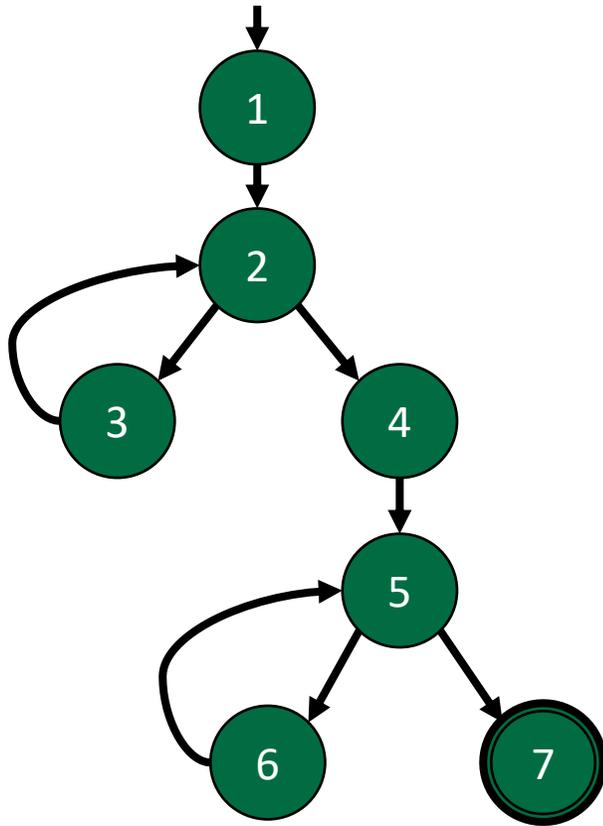
Edge Coverage TRs

[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

[1,2,3,2,4]

TRs and Test Paths (Edge Coverage)



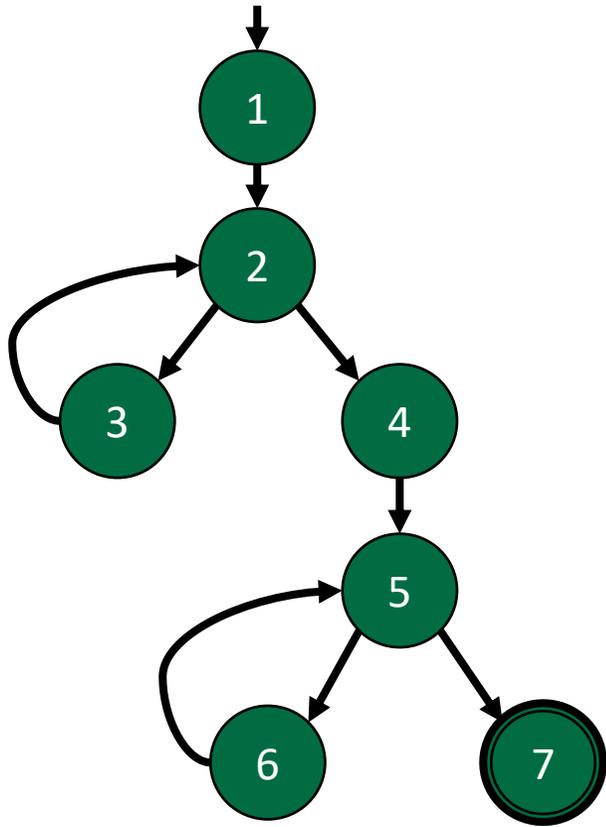
Edge Coverage TRs

[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

[1,2,3,2,4,5]

TRs and Test Paths (Edge Coverage)



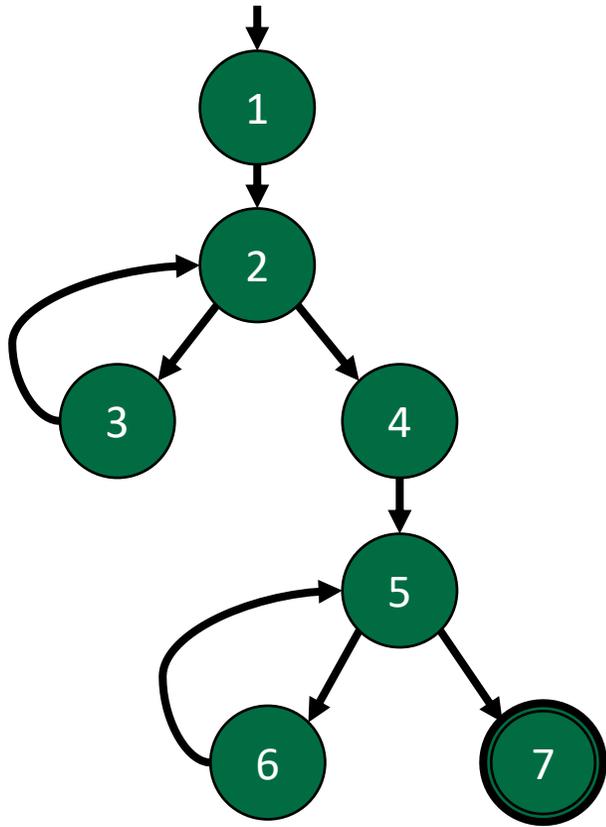
Edge Coverage TRs

[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

[1,2,3,2,4,5,6]

TRs and Test Paths (Edge Coverage)



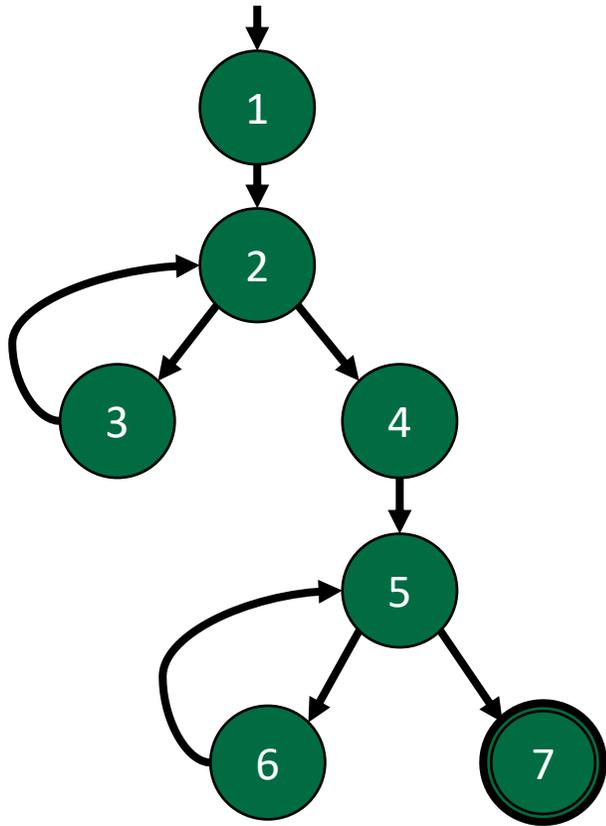
Edge Coverage TRs

[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

[1,2,3,2,4,5,6,5,7]

TRs and Test Paths (Edge Coverage)



Edge Coverage TRs

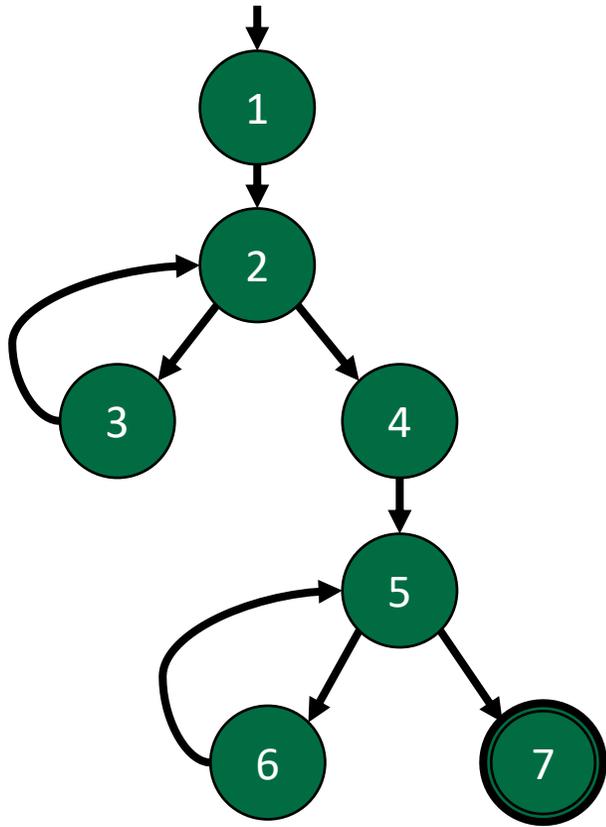
[1,2], [2,3], [2,4], [3,2],
[4,5], [5,6], [5,7], [6,5]

Test paths

[1,2,3,2,4,5,6,5,7]

Edge coverage is satisfied with 1
test path

TRs and Test Paths (Edge-Pair Coverage)

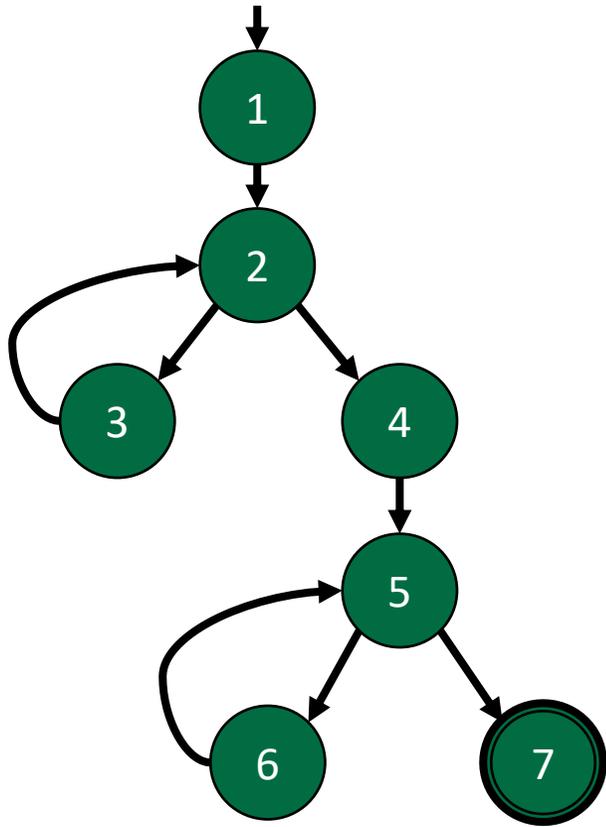


Edge-Pair TRs

[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

TRs and Test Paths (Edge-Pair Coverage)



Edge-Pair TRs

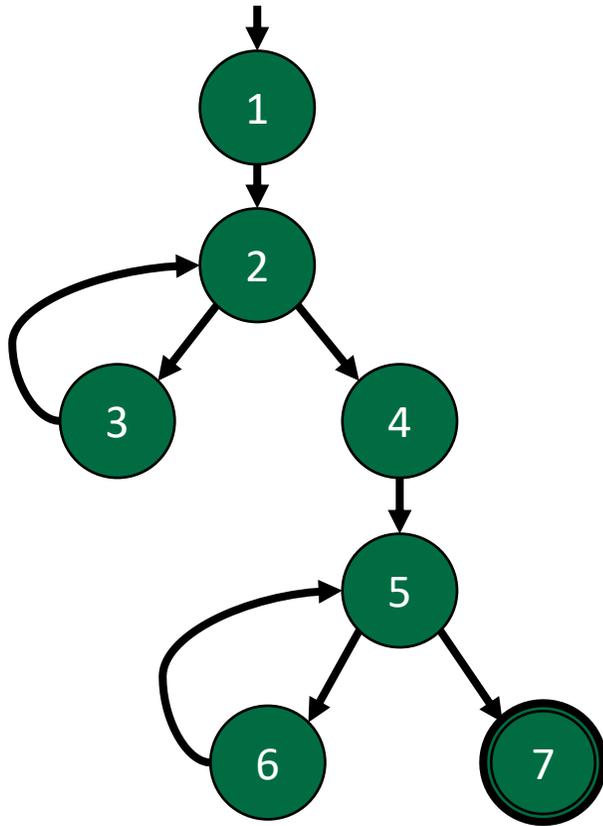
[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3]

Start at the initial node and pick
a starting edge-pair

TRs and Test Paths (Edge-Pair Coverage)



Edge-Pair TRs

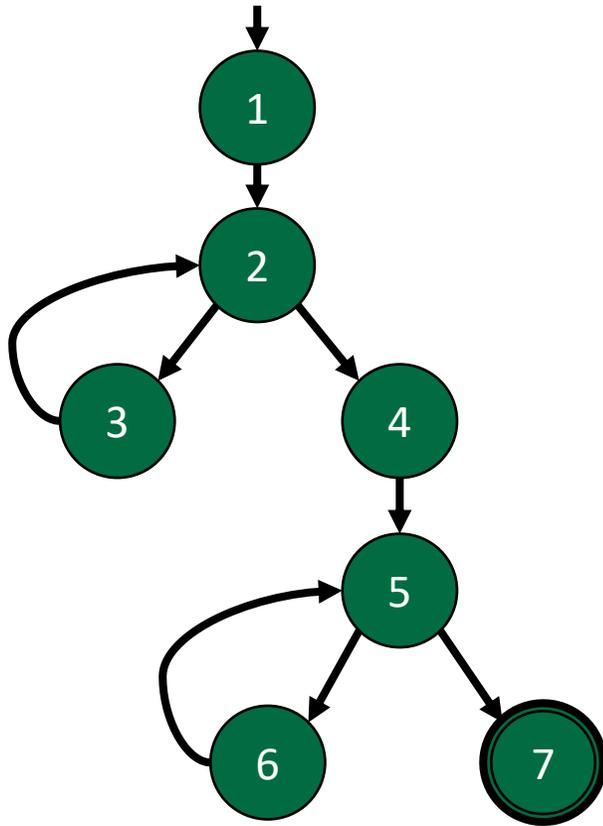
[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2]

Select an edge that increases
edge-pair coverage

TRs and Test Paths (Edge-Pair Coverage)



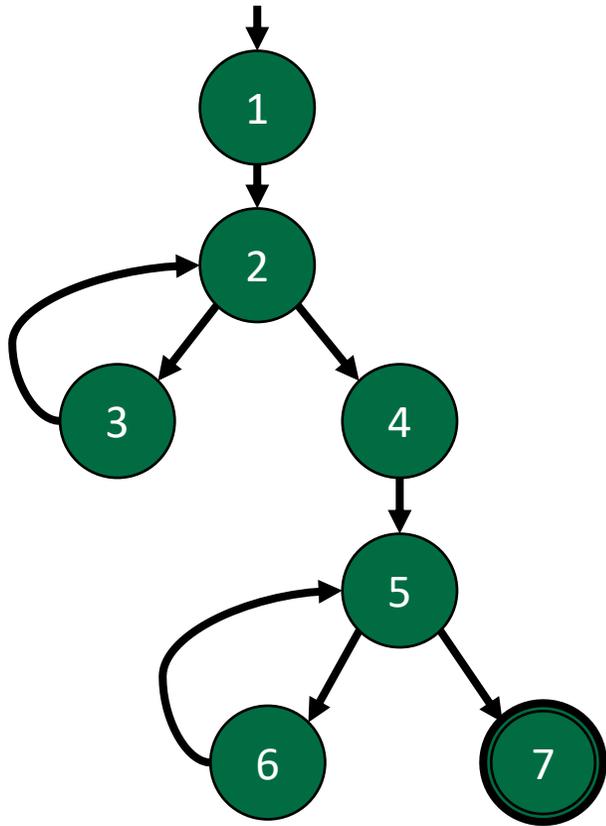
Edge-Pair TRs

[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3]

TRs and Test Paths (Edge-Pair Coverage)



Edge-Pair TRs

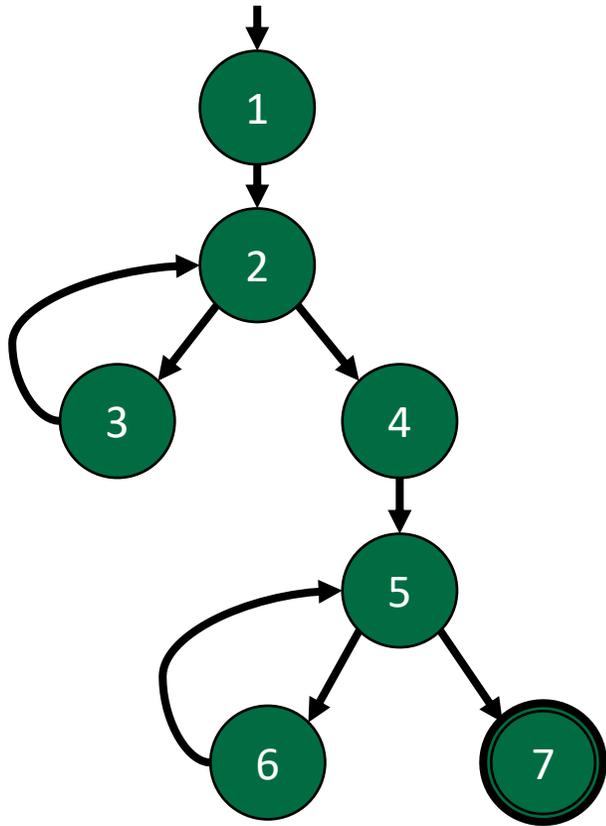
[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2]

It's not always possible to increase coverage with every selected edge

TRs and Test Paths (Edge-Pair Coverage)



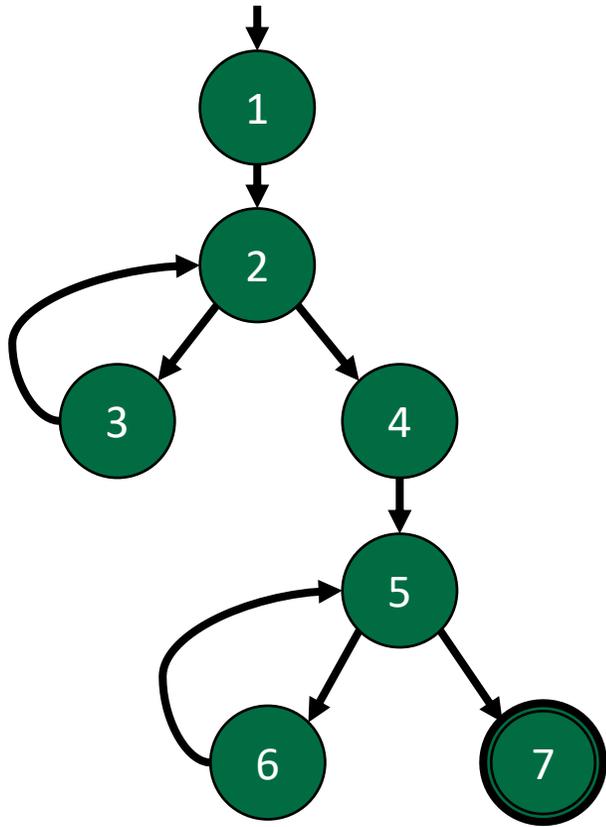
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[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4]

TRs and Test Paths (Edge-Pair Coverage)



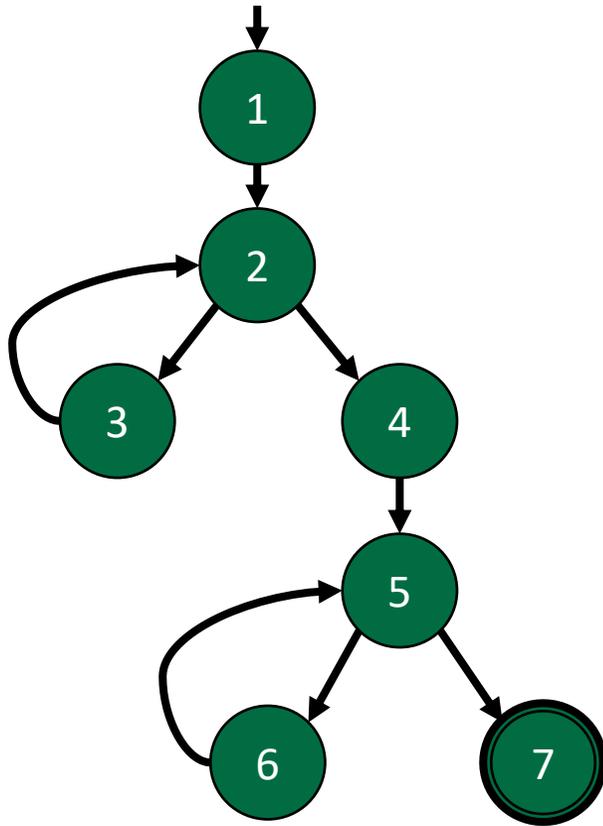
Edge-Pair TRs

[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5]

TRs and Test Paths (Edge-Pair Coverage)



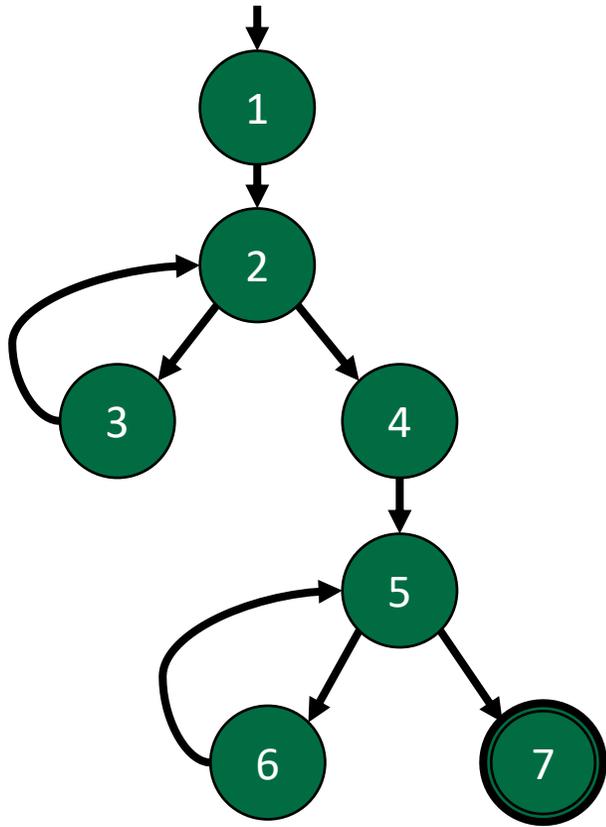
Edge-Pair TRs

[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6]

TRs and Test Paths (Edge-Pair Coverage)



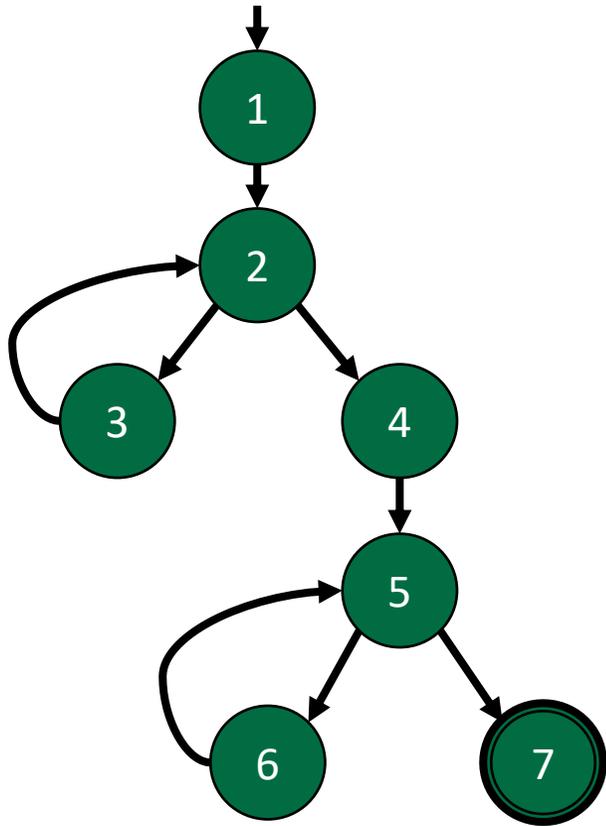
Edge-Pair TRs

[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5]

TRs and Test Paths (Edge-Pair Coverage)



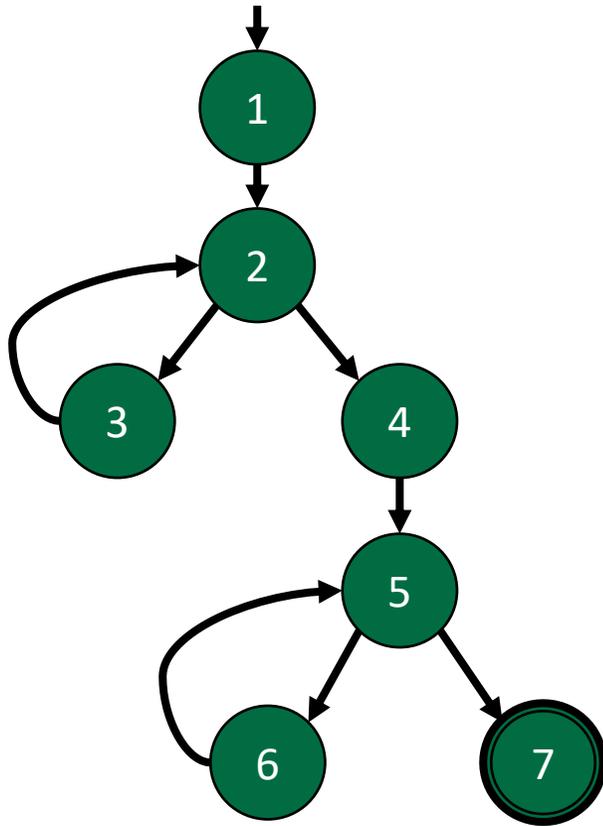
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[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6]

TRs and Test Paths (Edge-Pair Coverage)



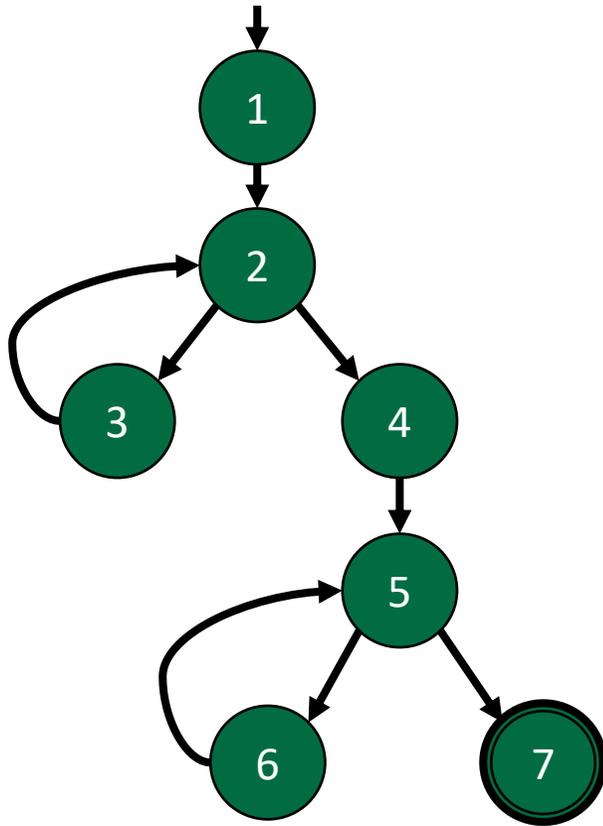
Edge-Pair TRs

[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5]

TRs and Test Paths (Edge-Pair Coverage)



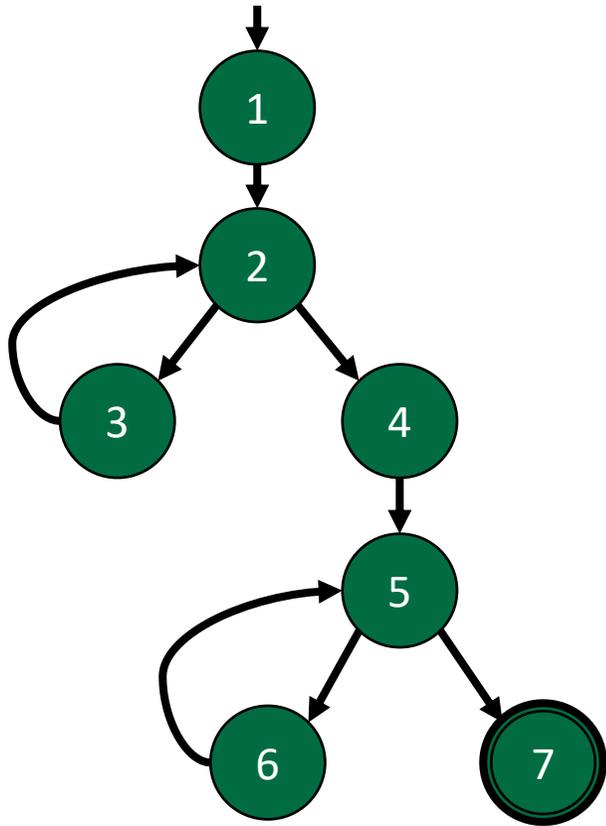
Edge-Pair TRs

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[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]

TRs and Test Paths (Edge-Pair Coverage)



Edge-Pair TRs

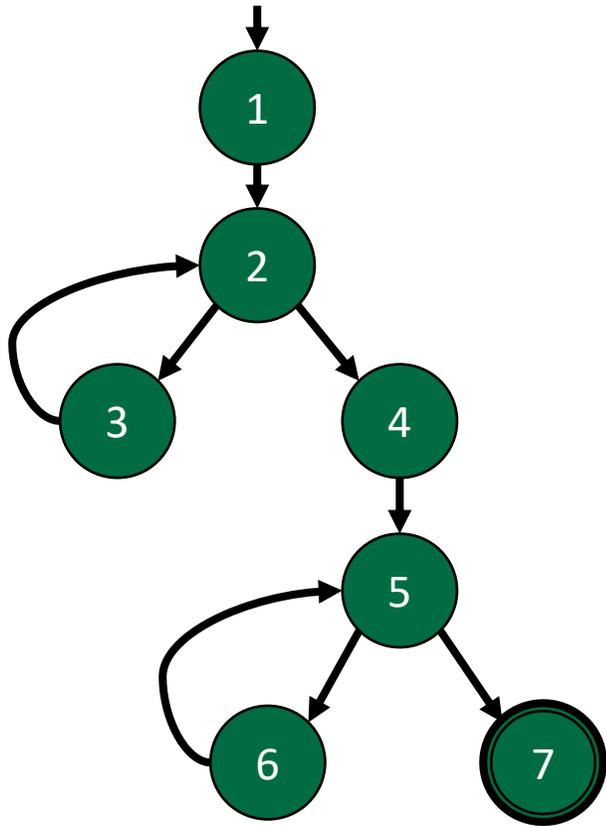
[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]

We need another test path to achieve edge-pair coverage

TRs and Test Paths (Edge-Pair Coverage)



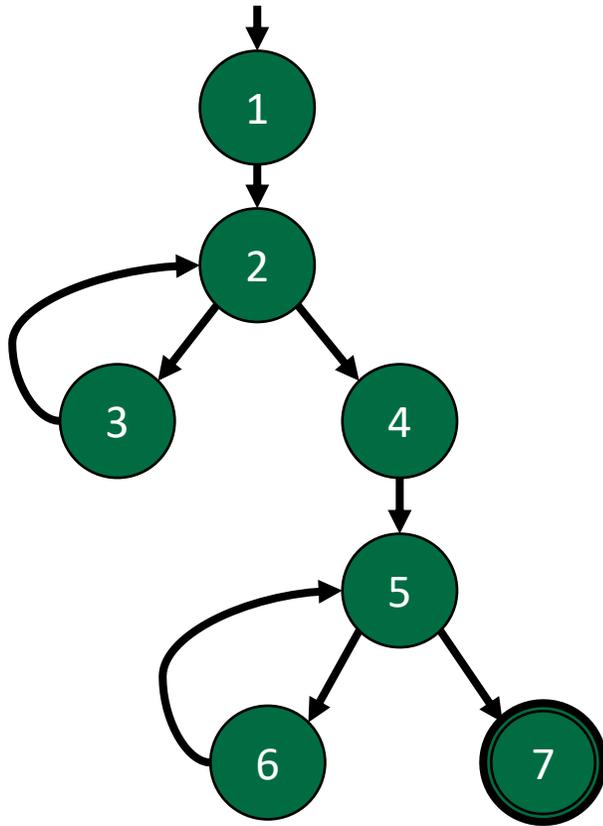
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[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]
[1,2,4]

TRs and Test Paths (Edge-Pair Coverage)



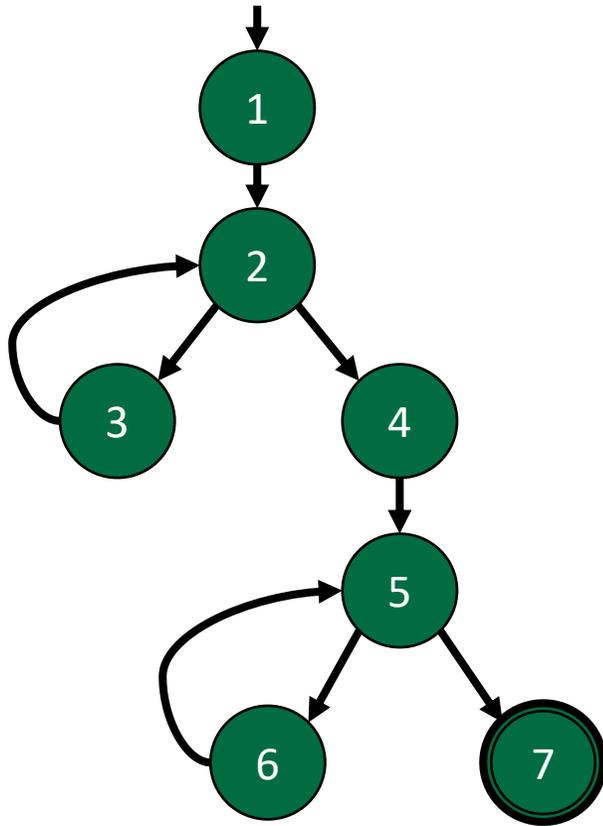
Edge-Pair TRs

[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]
[1,2,4,5]

TRs and Test Paths (Edge-Pair Coverage)



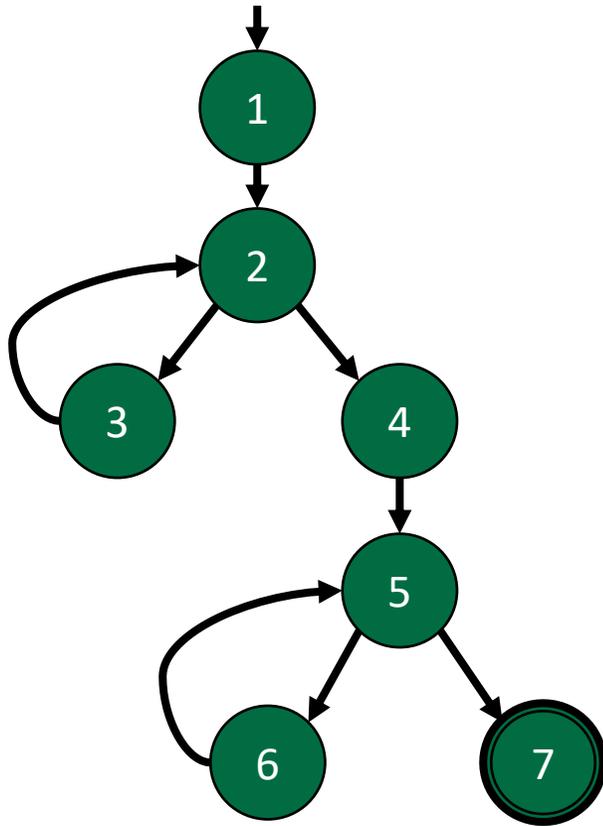
Edge-Pair TRs

[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]
[1,2,4,5,7]

TRs and Test Paths (Edge-Pair Coverage)



Edge-Pair TRs

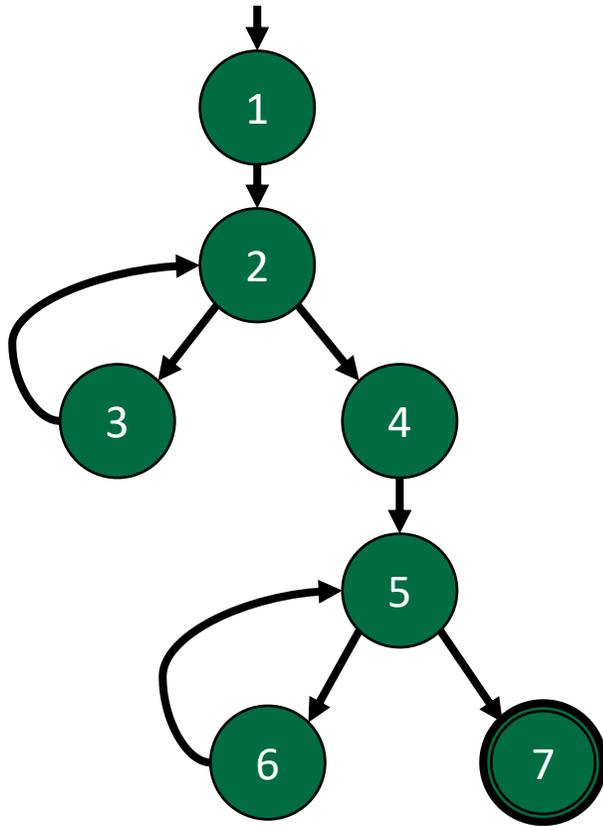
[1,2,3], [1,2,4], [2,3,2], [2,4,5],
[3,2,3], [3,2,4],
[4,5,6], [4,5,7], [5,6,5], [6,5,6],
[6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]
[1,2,4,5,7]

Edge-pair coverage is satisfied
with 2 test paths

TRs and Test Paths (Prime Path Coverage)

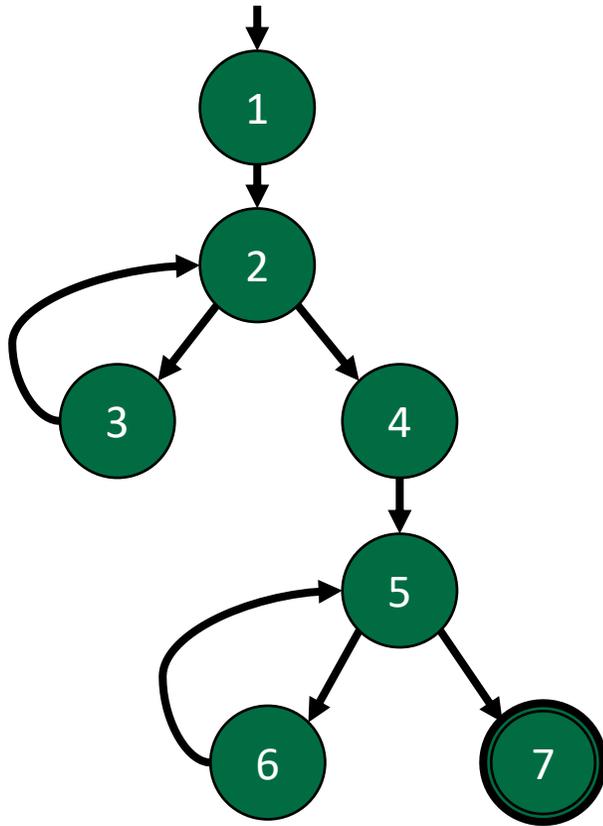


Prime Path TRs

[1,2,3], [1,2,4,5,6],
[1,2,4,5,7], [2,3,2], [3,2,3],
[3,2,4,5,6], [3,2,4,5,7], [5,6,5],
[6,5,6], [6,5,7]

Test paths

TRs and Test Paths (Prime Path Coverage)



Prime Path TRs

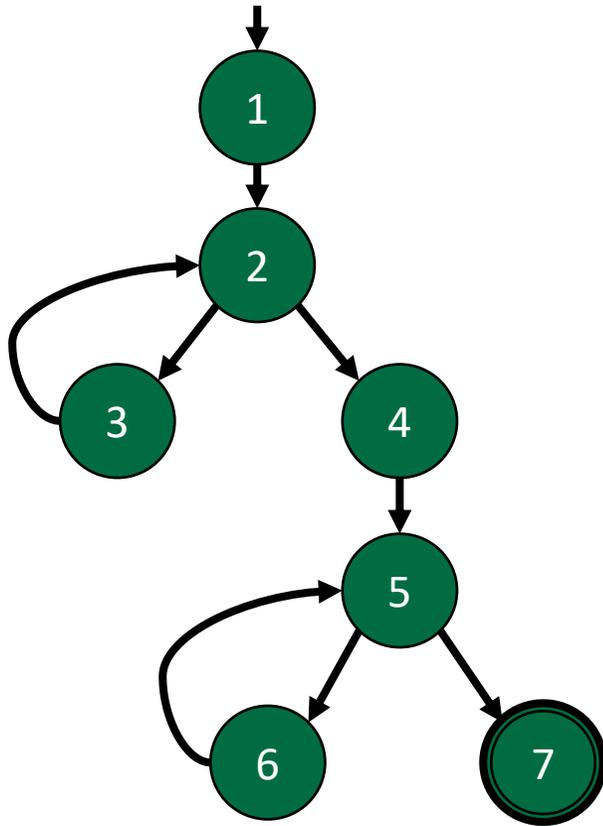
[1,2,3], [1,2,4,5,6],
[1,2,4,5,7], [2,3,2], [3,2,3],
[3,2,4,5,6], [3,2,4,5,7], [5,6,5],
[6,5,6], [6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]

Tip: take a “greedy algorithm” approach and try to maximize the coverage of each test path

TRs and Test Paths (Prime Path Coverage)



Prime Path TRs

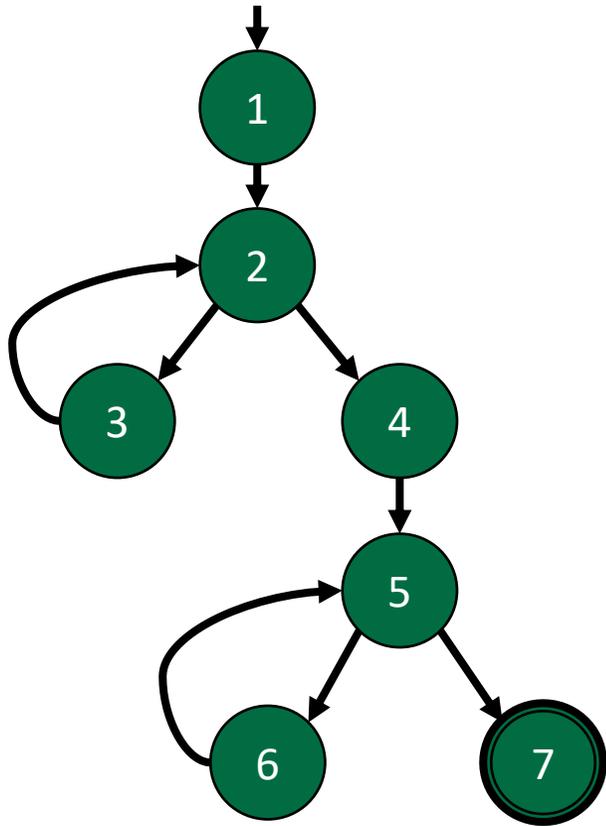
[1,2,3], [1,2,4,5,6],
[1,2,4,5,7], [2,3,2], [3,2,3],
[3,2,4,5,6], [3,2,4,5,7], [5,6,5],
[6,5,6], [6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]
[1,2,4,5,7]

Add additional test paths to capture the remaining TRs

TRs and Test Paths (Prime Path Coverage)



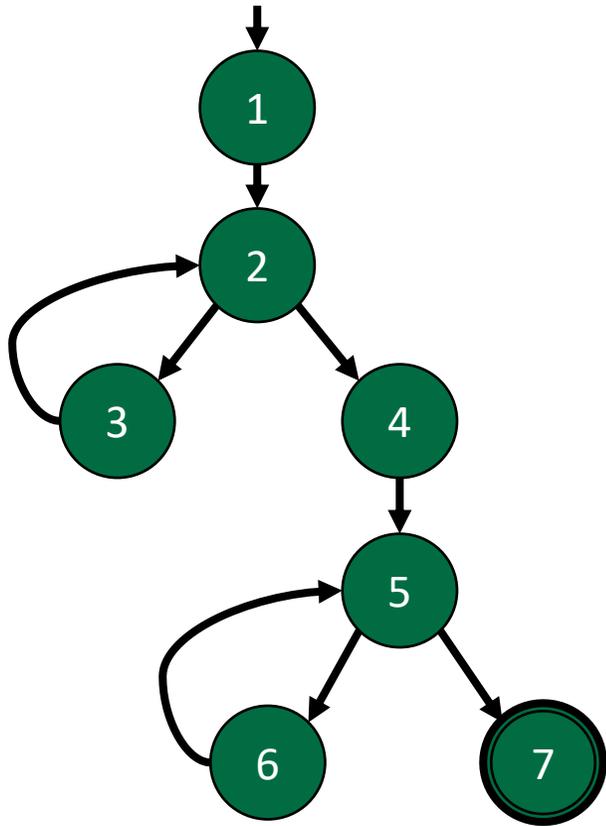
Prime Path TRs

[1,2,3], [1,2,4,5,6],
[1,2,4,5,7], [2,3,2], [3,2,3],
[3,2,4,5,6], [3,2,4,5,7], [5,6,5],
[6,5,6], [6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]
[1,2,4,5,7]
[1,2,4,5,6,5,7]

TRs and Test Paths (Prime Path Coverage)



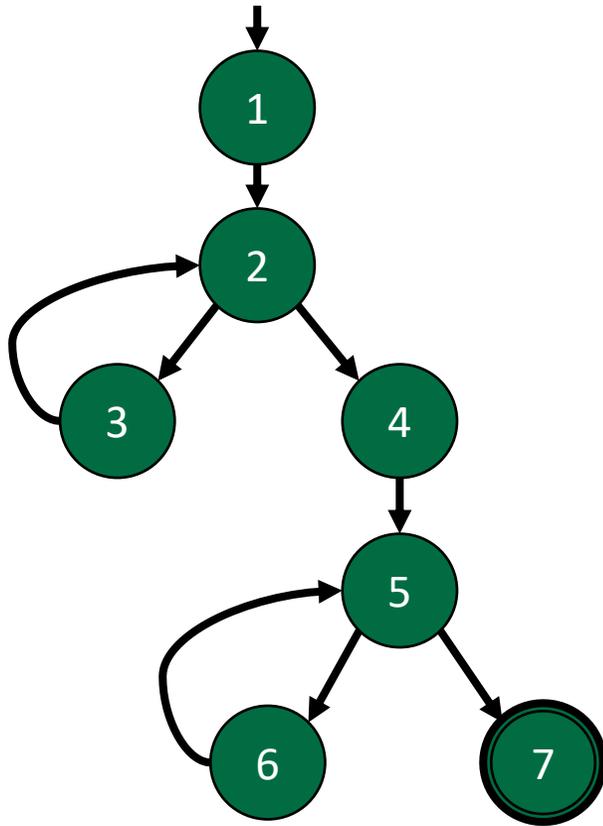
Prime Path TRs

[1,2,3], [1,2,4,5,6],
[1,2,4,5,7], [2,3,2], [3,2,3],
[3,2,4,5,6], [3,2,4,5,7], [5,6,5],
[6,5,6], [6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]
[1,2,4,5,7]
[1,2,4,5,6,5,7]
[1,2,3,2,4,5,7]

TRs and Test Paths (Prime Path Coverage)



Prime Path TRs

[1,2,3], [1,2,4,5,6],
[1,2,4,5,7], [2,3,2], [3,2,3],
[3,2,4,5,6], [3,2,4,5,7], [5,6,5],
[6,5,6], [6,5,7]

Test paths

[1,2,3,2,3,2,4,5,6,5,6,5,7]
[1,2,4,5,7]
[1,2,4,5,6,5,7]
[1,2,3,2,4,5,7]

Summary

Applying the graph test criteria to **control flow graph** is relatively straightforward

- Most of the developmental **research** work was done with CFGs

A few **subtle decisions** must be made to translate control structures into the graph

Some tools will assign each statement to a **unique node**

- These slides and the book use **basic blocks**
- Coverage is the same, although the **bookkeeping** will differ