

Information Visualization

SWVE 632
Fall 2015



Administrivia

- HW 4 due today
- HW 5 due next week
- Midterms returned in-class today

Comments on midterm

- Answer the question given
- Does not need to be 2 pages
- Bootstrap can be customized to be more distinctive (no one lost points here)

Course grade

- In-class and online discussion participation: 5%
- Tech talk: 10%
- HWs and project presentation: 40%
- Mid-term exam: 20%
- Final exam: 25%

Information Visualization

Graphics is the visual means of resolving logical problems.

-Bertin (1977)

Information visualization

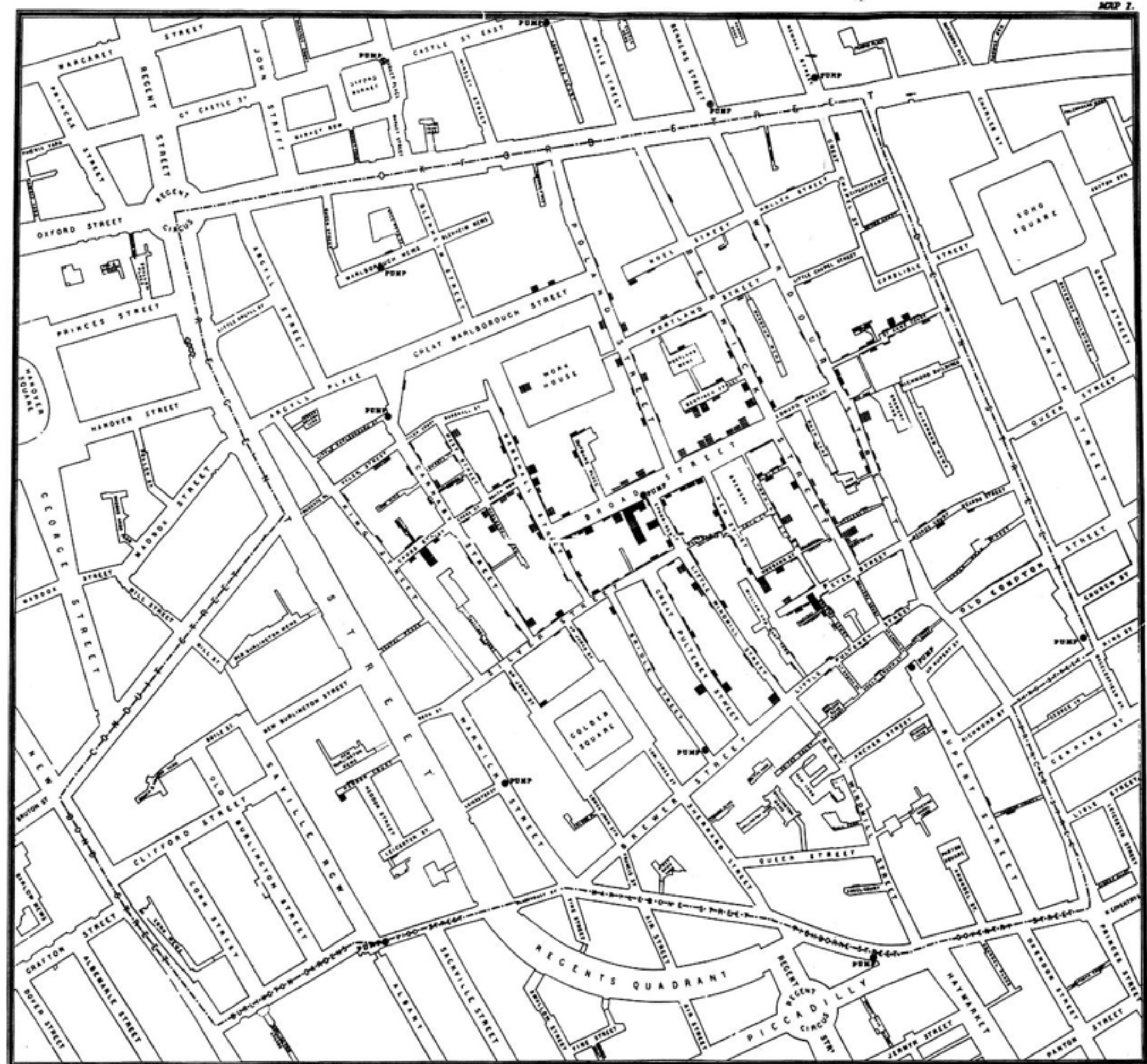
- Technology has made data **pervasive**
 - health, finance, commerce, customer, travel, demographics, communications, ...
 - some of it “**big**”
- Information visualization: the use of interactive visual representations to amplify cognition
 - e.g., discover insights, answer questions

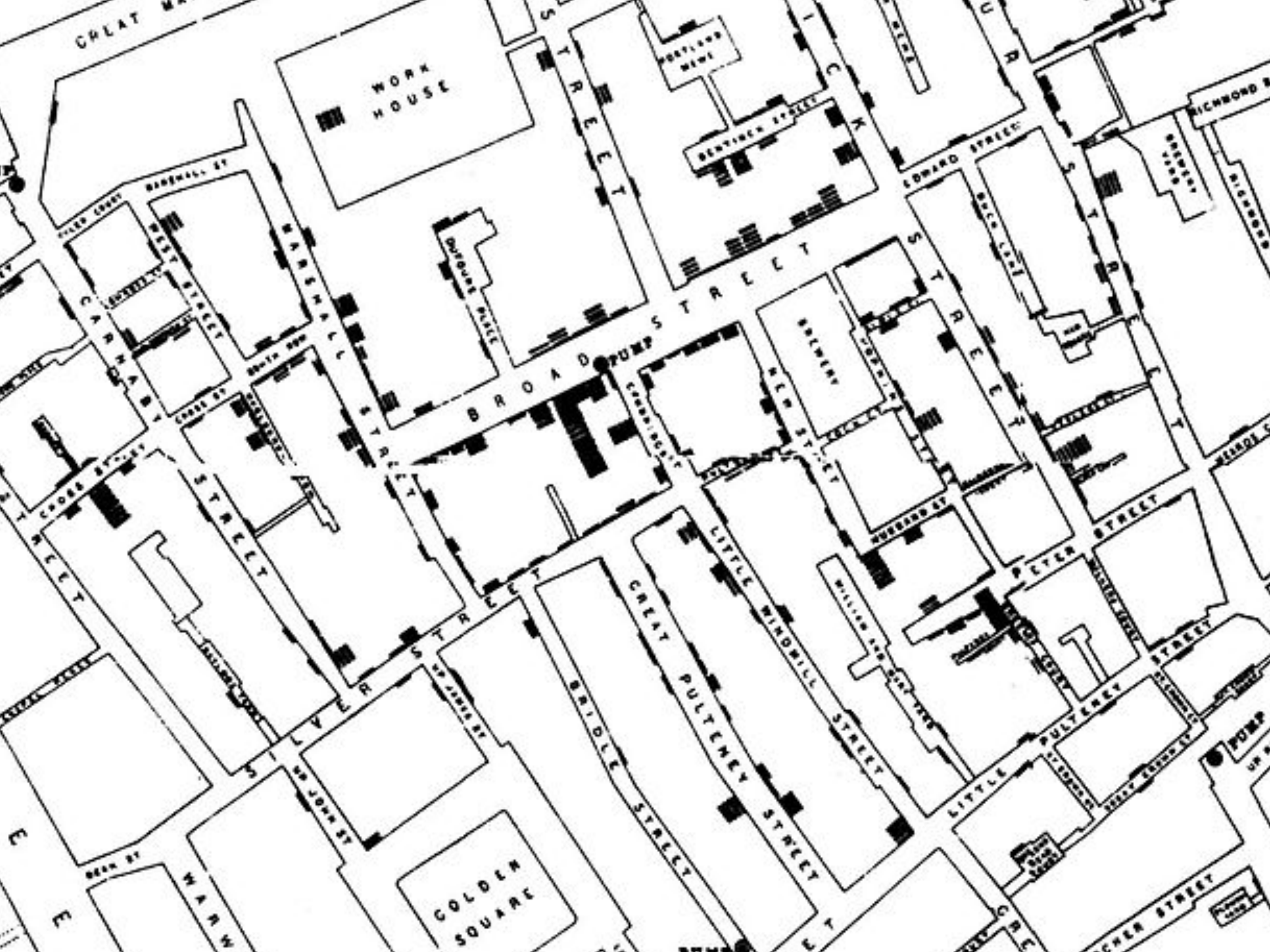
Cholera Epidemic in London, 1854

- >500 fatal attacks of cholera in 10 days
 - Concentrated in Broad Street area of London
 - Many died in a few hours
- Dominant theory of disease: caused by noxious odors
- Afflicted streets deserted by >75% inhabitants

John Snow

- Set out to investigate **cause**
- Suspected it might be due to water from community **pump**
- Tested water —> no obvious impurities
- What more evidence could there be?
 - Could list of 83 deaths, plotted on map





Investigation and aftermath

- Based on **visualization**, did case by case investigation
- Found that **61 / 83** positive identified as using well water from Broad Street pump
- Board ordered pump-handle to be removed from well
- Epidemic soon **ended**
- Solved centuries old question of how cholera spread

Methods used by Snow

- Placed data in appropriate **context** for assessing cause & effect
 - Plotted on map, included well location
 - Reveals proximity as cause
- Made quantitative **comparisons**
 - Fewer deaths closer to brewery, could investigate cause
- Considered **alternative** explanations & contrary cases
 - Investigated cases not close to pump, often found connection to pump
- Assessment of possible **errors** in numbers

Charles Minard's Map of Napoleon's Russian Campaign of 1812

Carte Figurative des pertes successives en hommes de l'Armée Française dans la campagne de Russie 1812-1813.

Dressée par M. Minard, Inspecteur Général des Ponts et Chaussées en retraite. Paris, le 20 Novembre 1869.

Les nombres d'hommes présents sont représentés par les largeurs des zones colorées à raison d'un millimètre pour dix mille hommes; ils sont de plus écrits en travers des zones. Le rouge désigne les hommes qui ont été en Russie, le noir ceux qui en sont restés. — Les renseignements qui ont servi à dresser la carte ont été puisés dans les ouvrages de M. M. Thiers, de Ségur, de Fozensac, de Chambray et le journal inédit de Jacob, pharmacien de l'Armée depuis le 28 Octobre. Pour mieux faire juger à l'œil la diminution de l'armée, j'ai supposé que les corps du Prince Jérôme et du Maréchal Davout qui avaient été détachés sur Minsk et Mohilow et qui rejoins vers Orscha et Witebsk, avaient toujours marché avec l'armée.

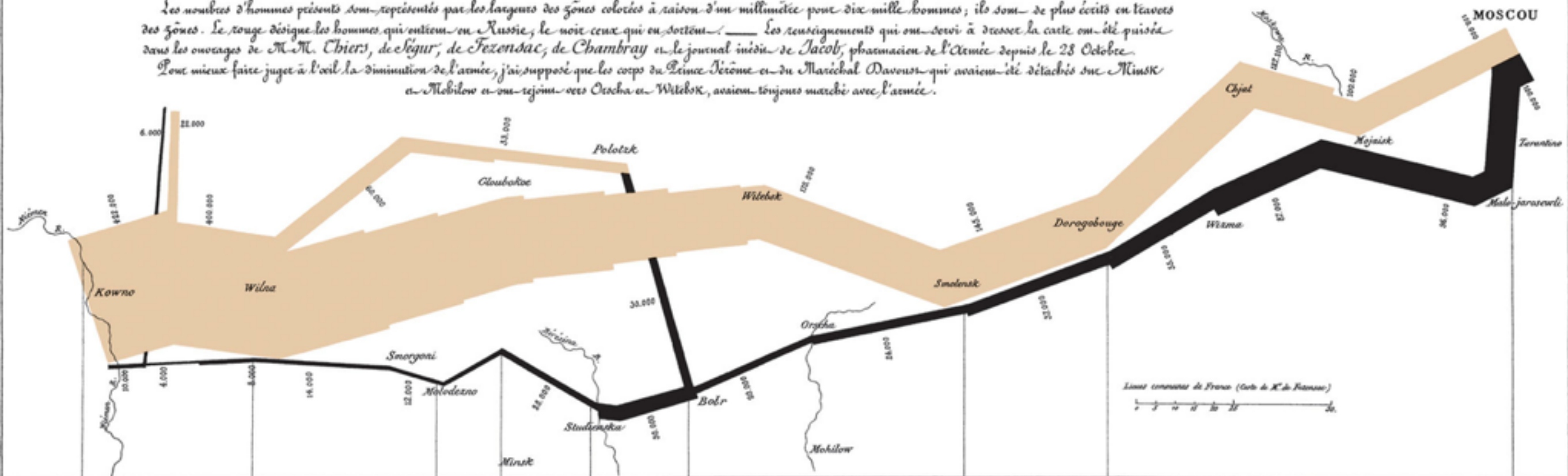
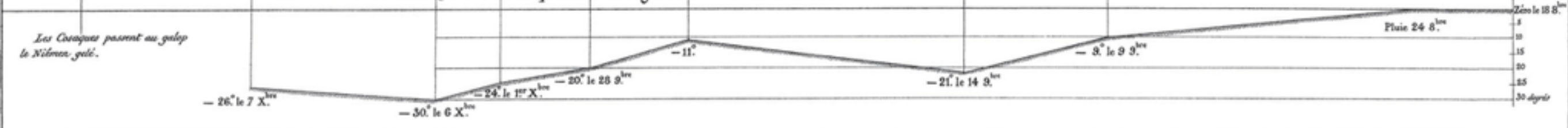


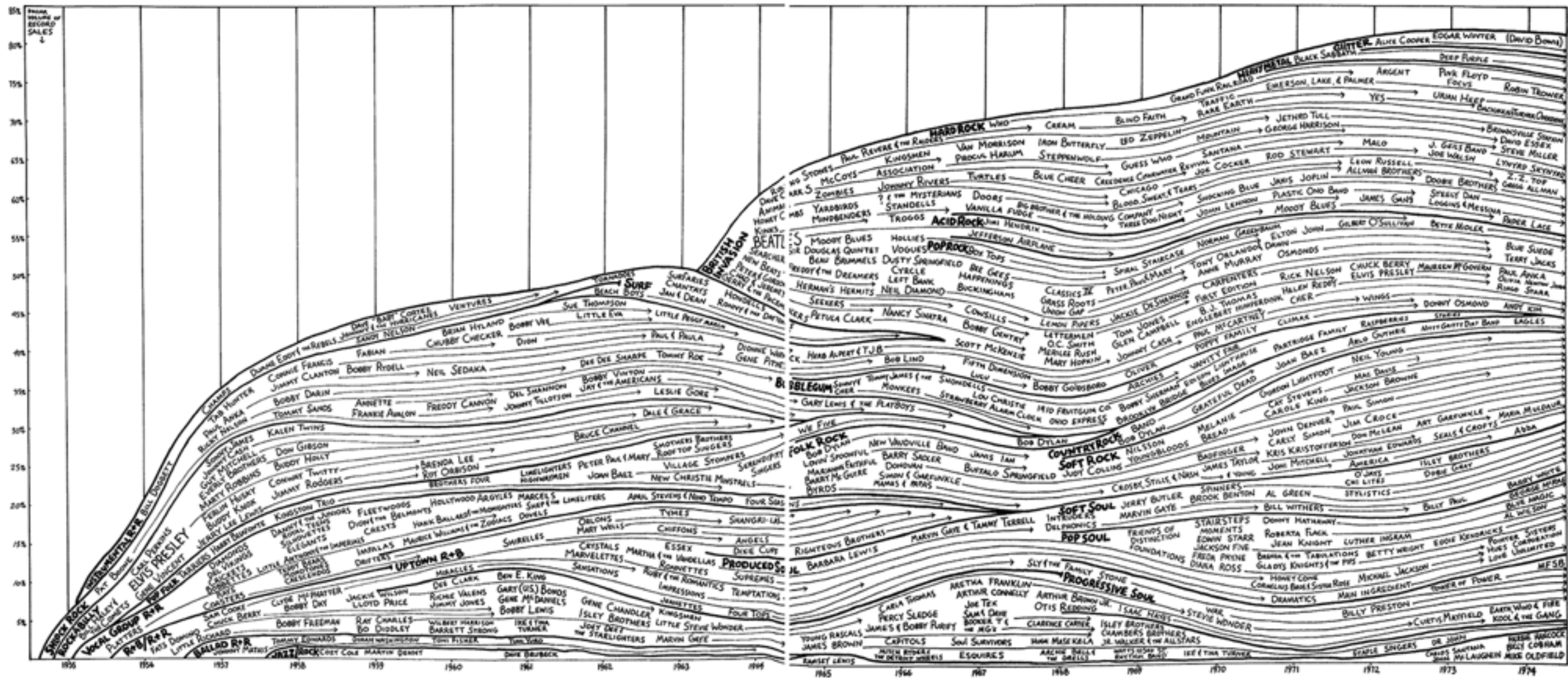
TABLEAU GRAPHIQUE de la température en degrés du thermomètre de Réaumur au dessous de zéro.



Autog. par Regnier, 8. Par. 5^{me} Marie St O^{me} à Paris.

Imp. Lith. Regnier et Boudet.

Chapel & Garofalo, Rock 'N Roll is Here to Pay: The History and Politics of the Music Industry



How information visualization amplifies cognition.

Increased Resources

High-bandwidth hierarchical interaction

The human moving gaze system partitions limited channel capacity so that it combines high spatial resolution and wide aperture in sensing visual environments (Resnikoff, 1987).

Parallel perceptual processing

Some attributes of visualizations can be processed in parallel compared to text, which is serial.

Offload work from cognitive to perceptual system

Some cognitive inferences done symbolically can be recoded into inferences done with simple perceptual operations (Larkin and Simon, 1987).

Expanded working memory

Visualizations can expand the working memory available for solving a problem (Norman, 1993).

Expanded storage of information

Visualizations can be used to store massive amounts of information in a quickly accessible form (e.g., maps).

Reduced Search

Locality of processing

Visualizations group information used together, reducing search (Larkin and Simon, 1987).

High data density

Visualizations can often represent a large amount of data in a small space (Tufte, 1983).

Spatially indexed addressing

By grouping data about an object, visualizations can avoid symbolic labels (Larkin and Simon, 1987).

Enhanced Recognition of Patterns

Recognition instead of recall

Recognizing information generated by a visualization is easier than recalling that information by the user.

Abstraction and aggregation

Visualizations simplify and organize information, supplying higher centers with aggregated forms of information through abstraction and selective omission (Card, Robertson, and Mackinlay, 1991; Resnikoff, 1987).

Visual schemata for organization

Visually organizing data by structural relationships (e.g., by time) enhances patterns.

Value, relationship, trend

Visualizations can be constructed to enhance patterns at all three levels (Bertin, 1977/1981).

Perceptual Inference

Visual representations make some problems obvious

Visualizations can support a large number of perceptual inferences that are extremely easy for humans (Larkin and Simon, 1987).

Graphical computations

Visualizations can enable complex specialized graphical computations (Hutchins, 1996).

Perceptual Monitoring

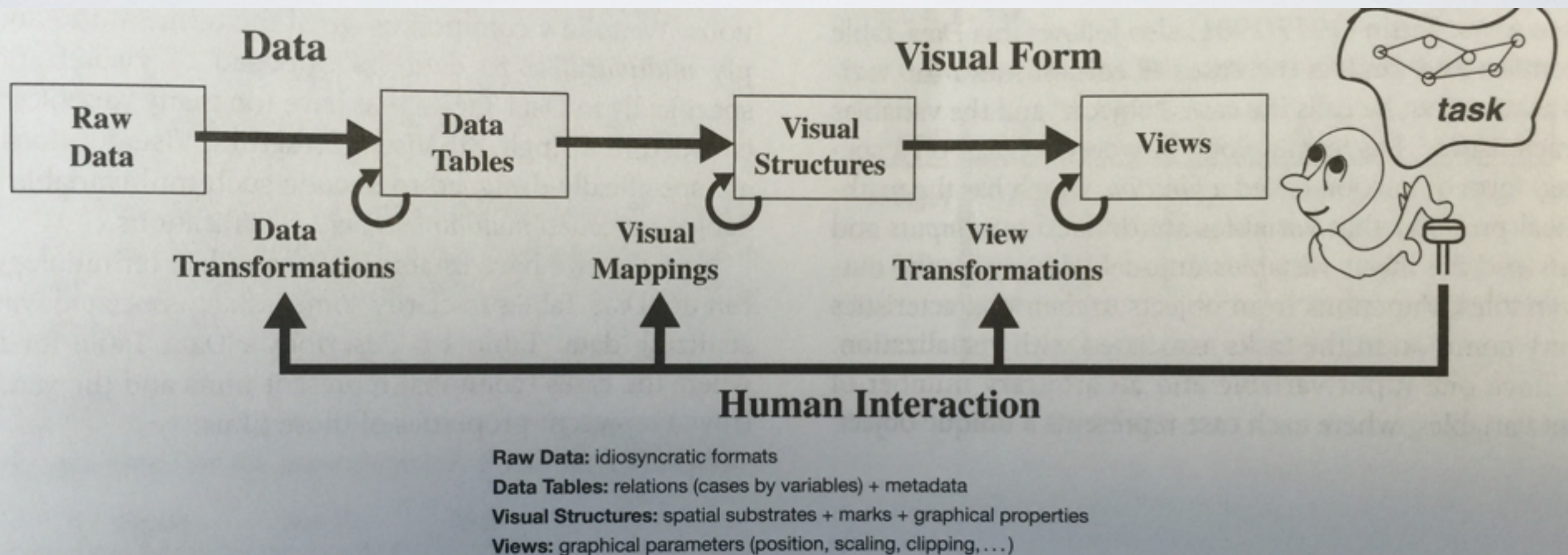
Visualizations can allow for the monitoring of a large number of potential events if the display is organized so that these stand out by appearance or motion.

Manipulable Medium

Unlike static diagrams, visualizations can allow exploration of a space of parameter values and can amplify user operations.

Mapping data to visual form

Designing an information visualization



Types of variables

- Nominal - unordered set
- Ordinal - ordered set
- Quantitative - numeric range

Data transformations

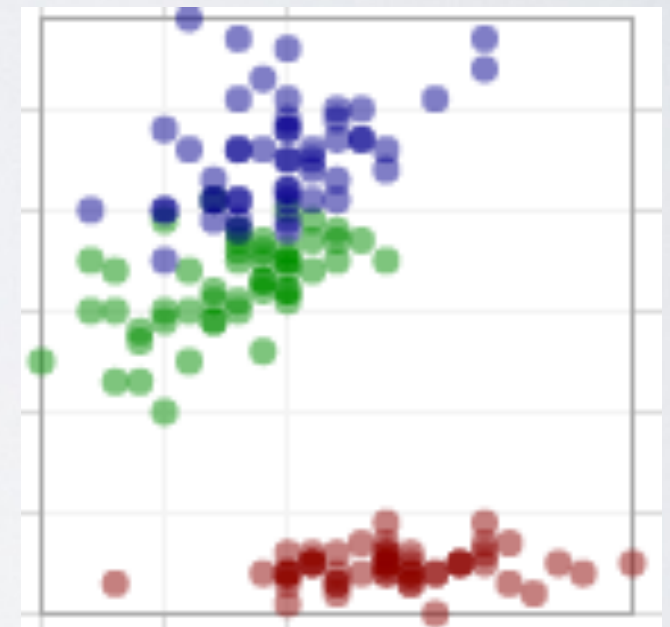
- Classing / binning: Quantitative \longrightarrow ordinal
 - Maps ranges onto **classes** of variables
 - Can also count # of items in each class w/ histogram
- Sorting: Nominal \longrightarrow ordinal
 - Add order between items in sets
- Descriptive statistics: mean, average, median, max, min, ...

Visual structures

- 3 components
 - spatial substrate
 - marks
 - marks' graphical properties

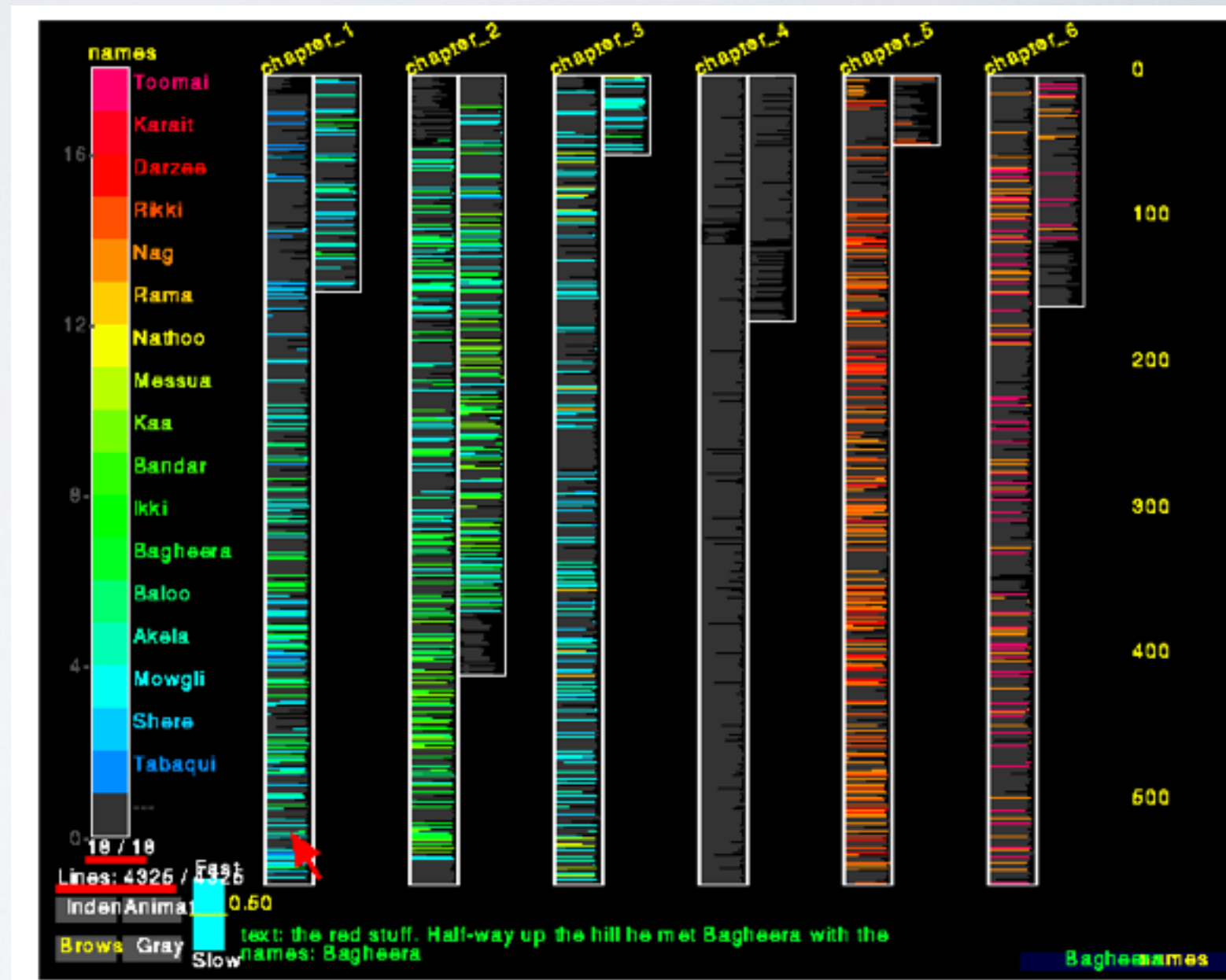
Spatial substrate

- Axes that divide space
- Types of axes - unstructured, nominal, ordinal, quantitative
- Composition - use of multiple orthogonal axes (e.g., 2D scatterplot, 3D)



Folding

- continuing an axis by continuing in different space



Marks

- Points (0D)
- Lines (1D)
- Areas (2D)
- Volumes (3D)

Marks' graphical properties

a.k.a. Bertin's retinal properties

Spatial		Object	
Extent	(Position) — — —	Gray Scale ■ ■ ■ □	
	Size ● ● ● ●		
Dif-feren-tial	Orientation — / \	Color ■ ■ ■ ■	
		Texture ■ ■ ■ ■	
		Shape ■ ★ ● ◆	

Effectiveness of graphical properties

		Spatial			Object		
		Q	O	N	Q	O	N
Extent	(Position)	●	●	●	◐	●	○
	Size	●	●	●			
Differential		◐	◐	●	Color	◐	●
	Orientation				Texture	◐	●
					Shape	○	●

- Quantitative (Q), Ordinal (O), Nominal (N)
- Filled circle - good; open circle - bad

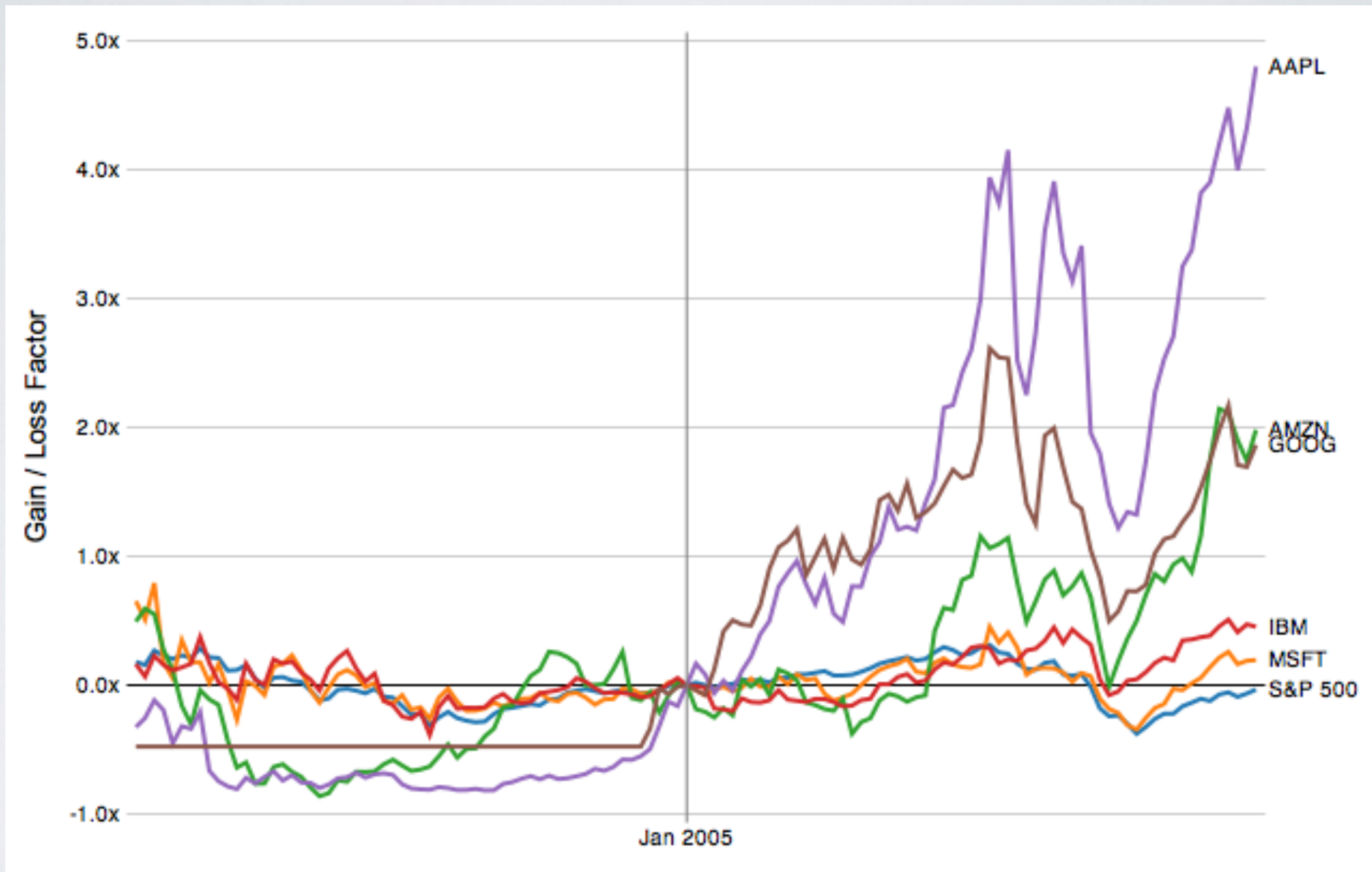
Animation

- Visualization can change over time
- Could be used to encode data as a function of time
 - But often not effective as makes direct comparisons hard
- Can be more effective to animate transition from before to after as user configures visualization

Examples of visualizations

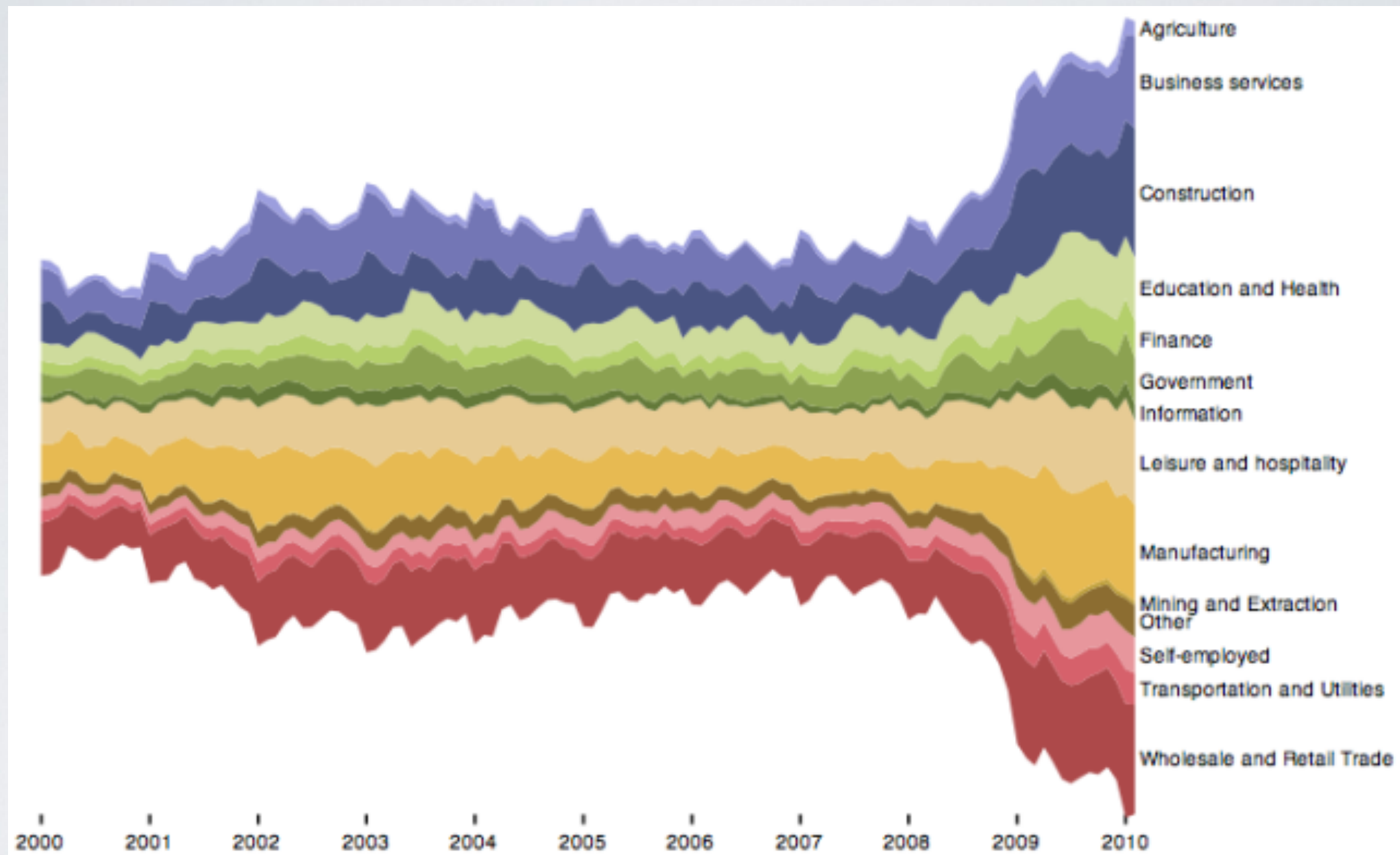
Time-series data

Index chart



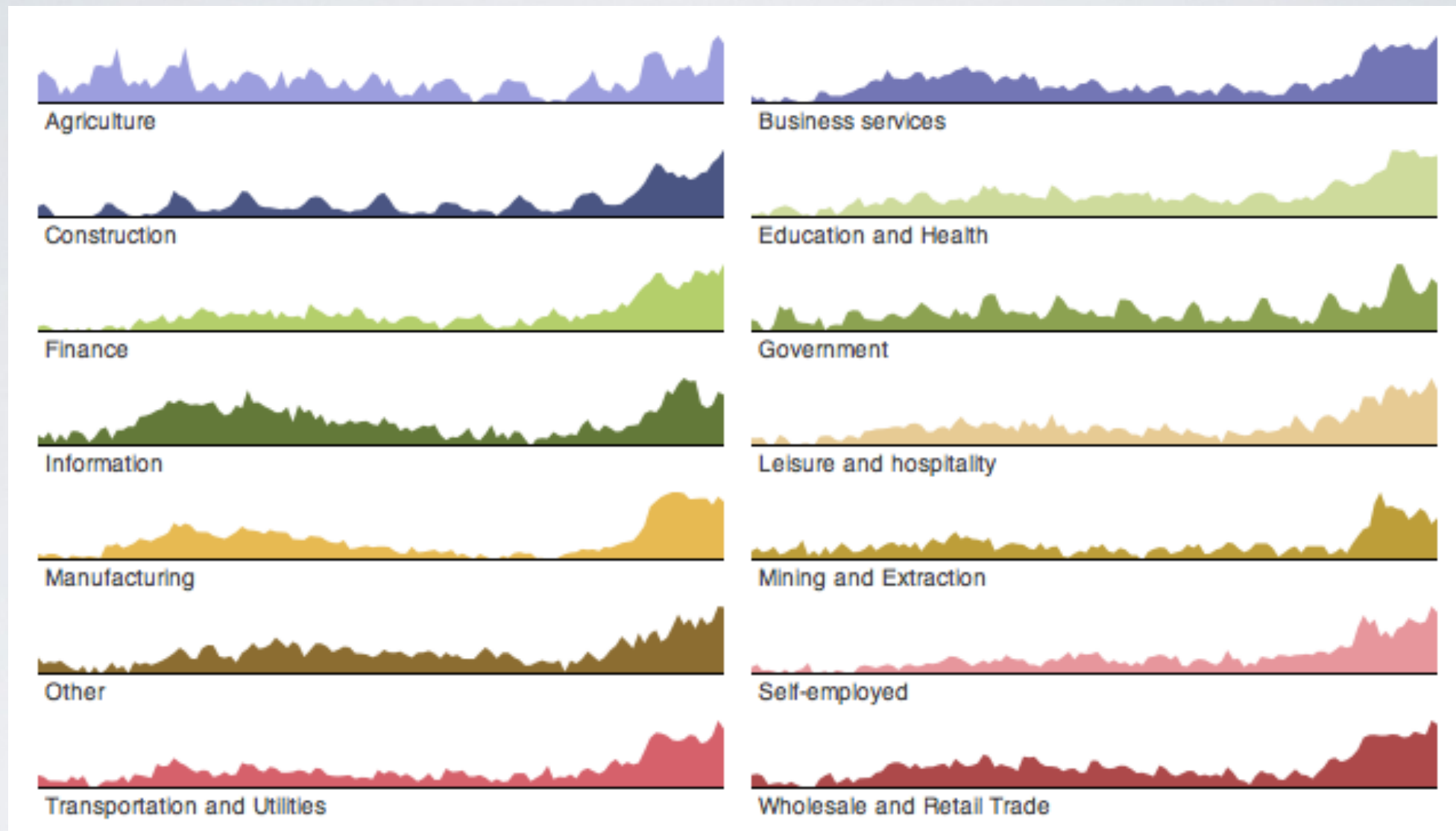
- Depicts % change relative to baseline point

Stacked graph



- Supports visual summation of multiple components

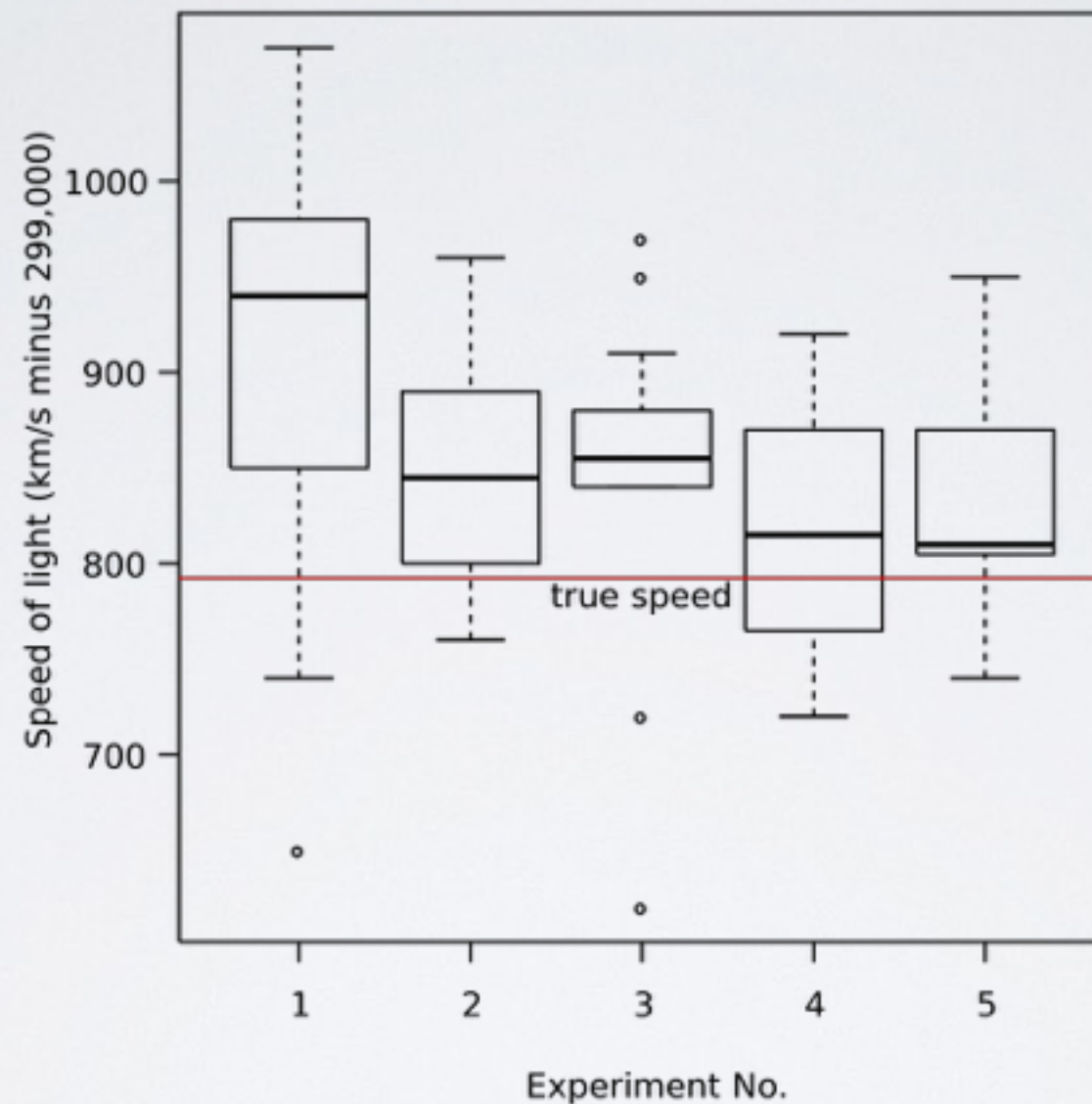
Small multiples



- supports separate comparison of data series
- may have better legibility than placing all in single plot

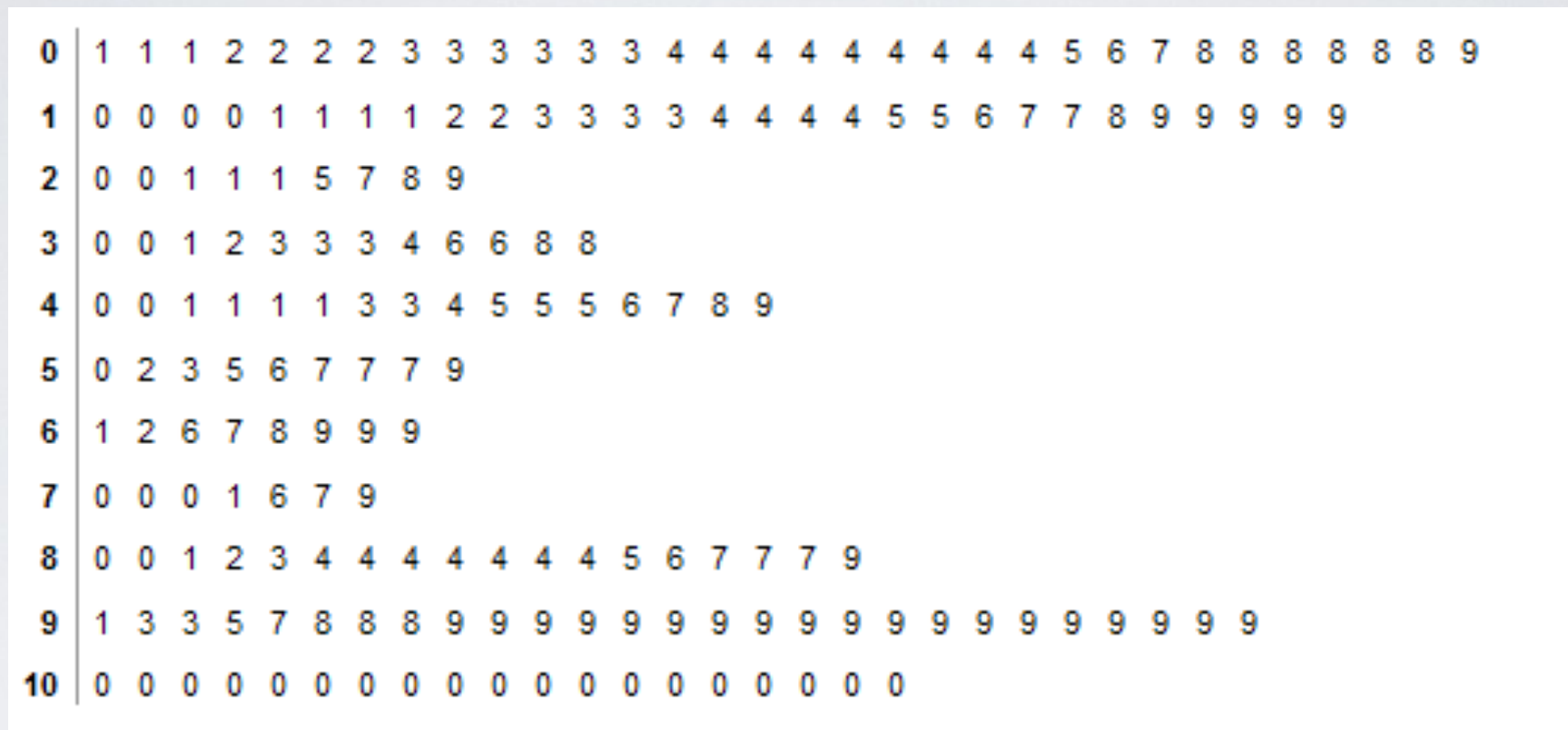
Statistical distributions

Box plot



- shows distribution with median, quantiles, min / max
- outliers: $1.5 \times$ interquartile range (height of box)

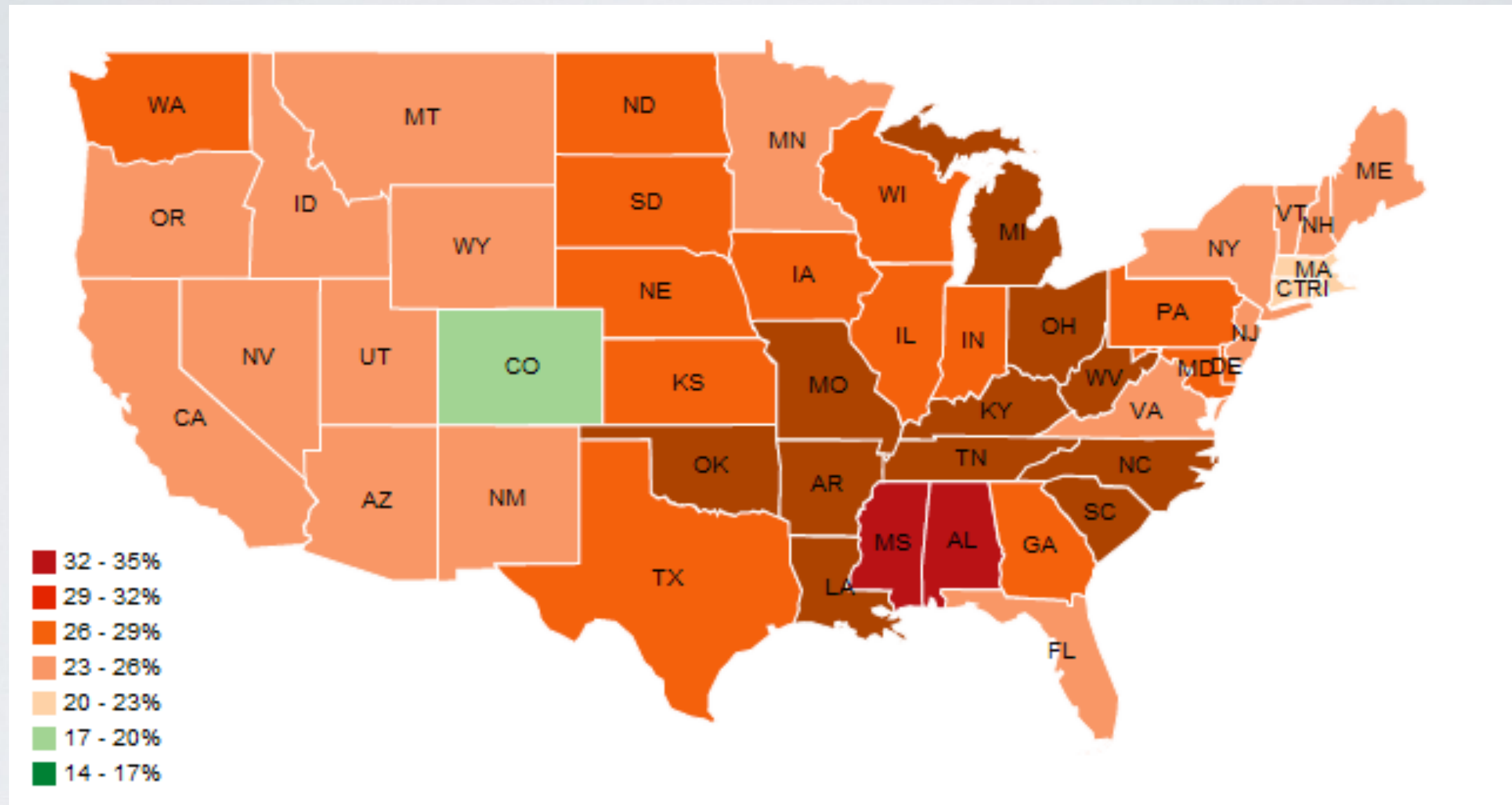
Stem and left plots



- bins numbers by first digit, stacks remaining digits
- more detail focused alternative to histogram

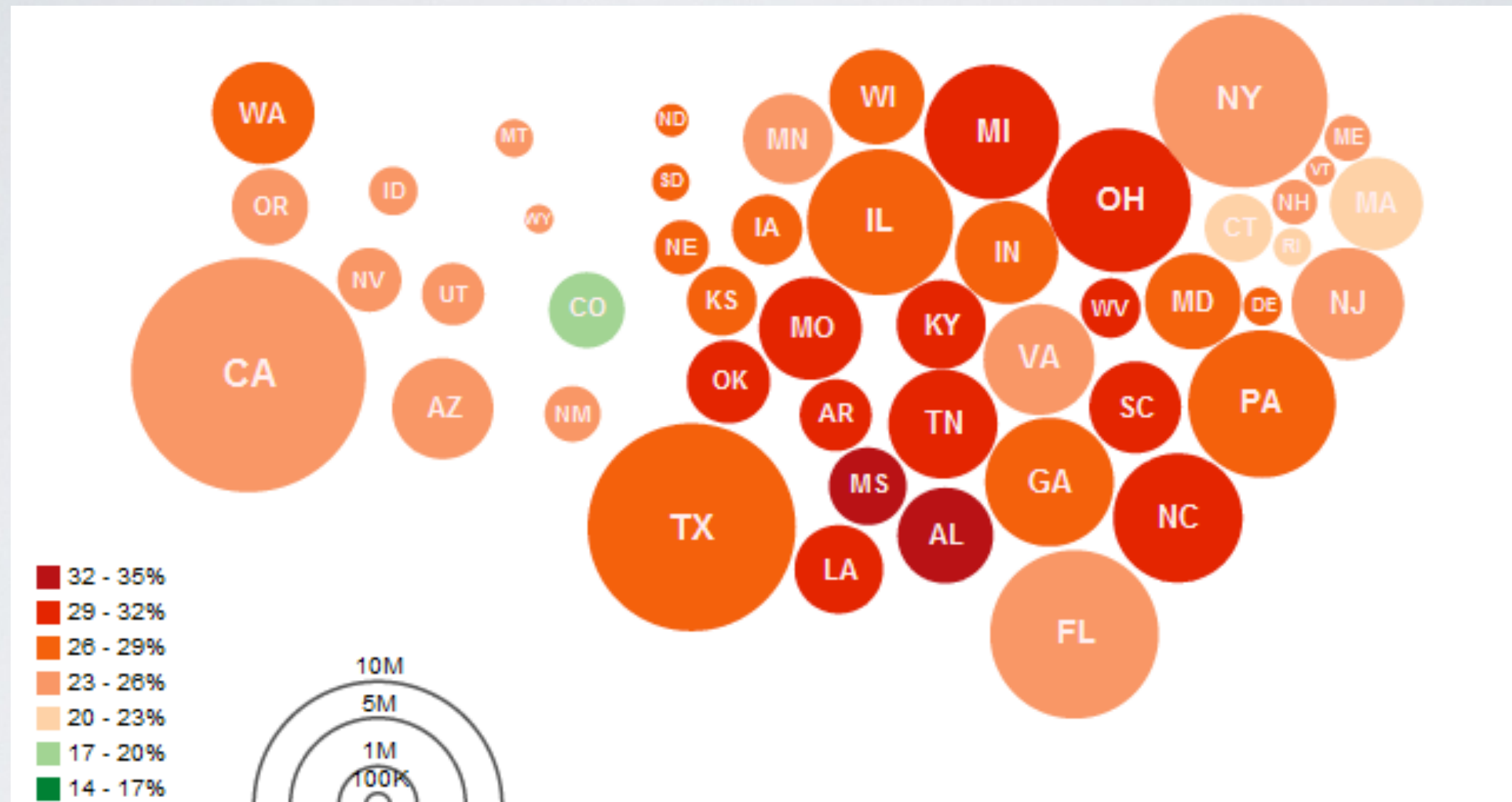
Maps

Choropleth map



- Groups data by area, maps to color

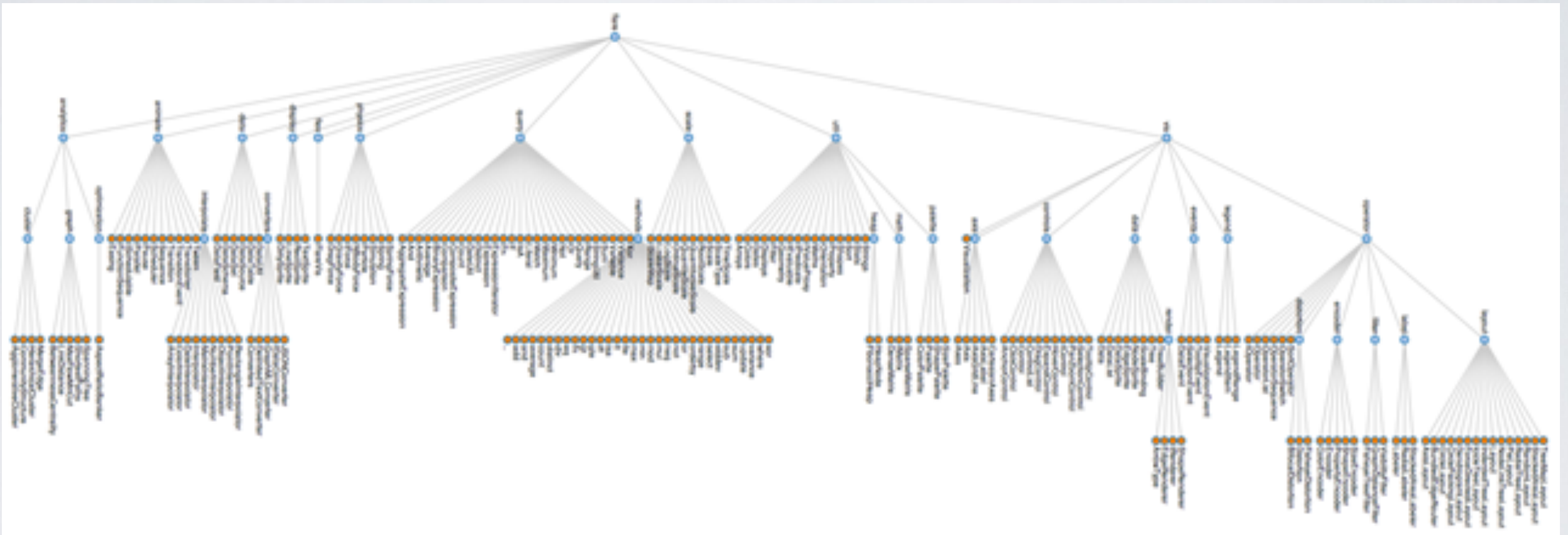
Cartograms



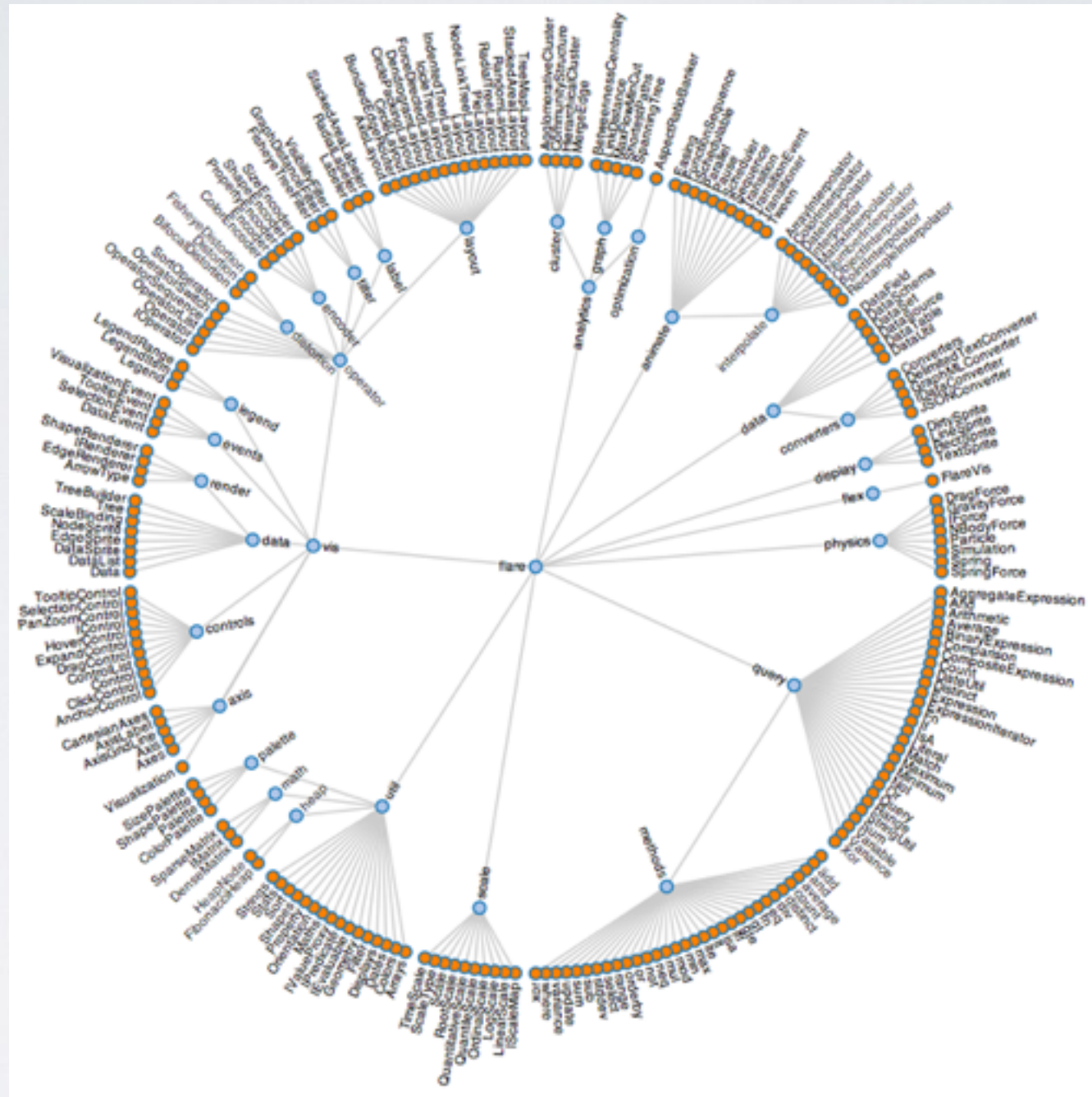
- Encodes two variables w/ size & color

Hierarchies

Node link diagram

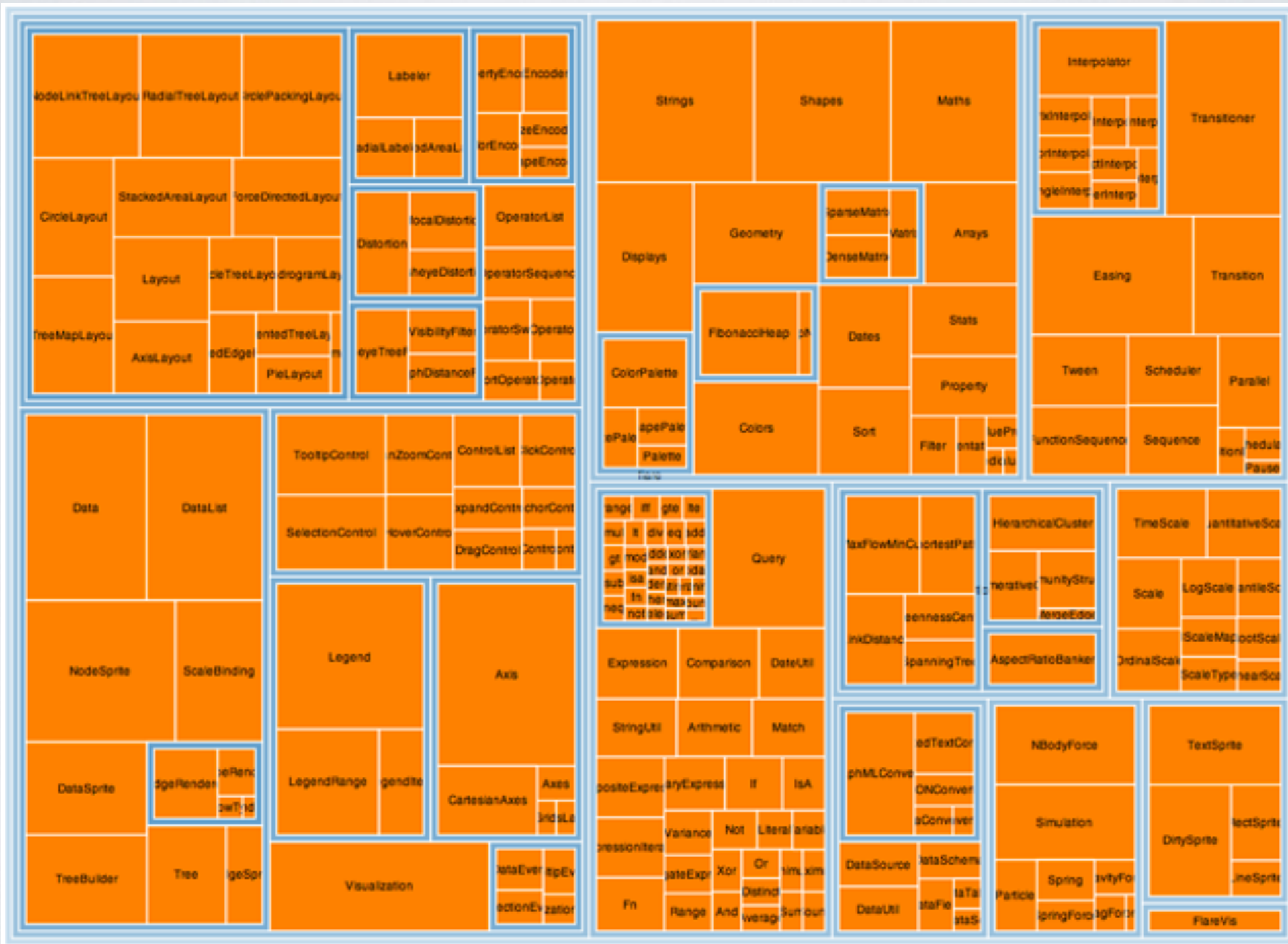


Dendrogram



- leaf nodes of hierarchy on edges of circle

Treemaps



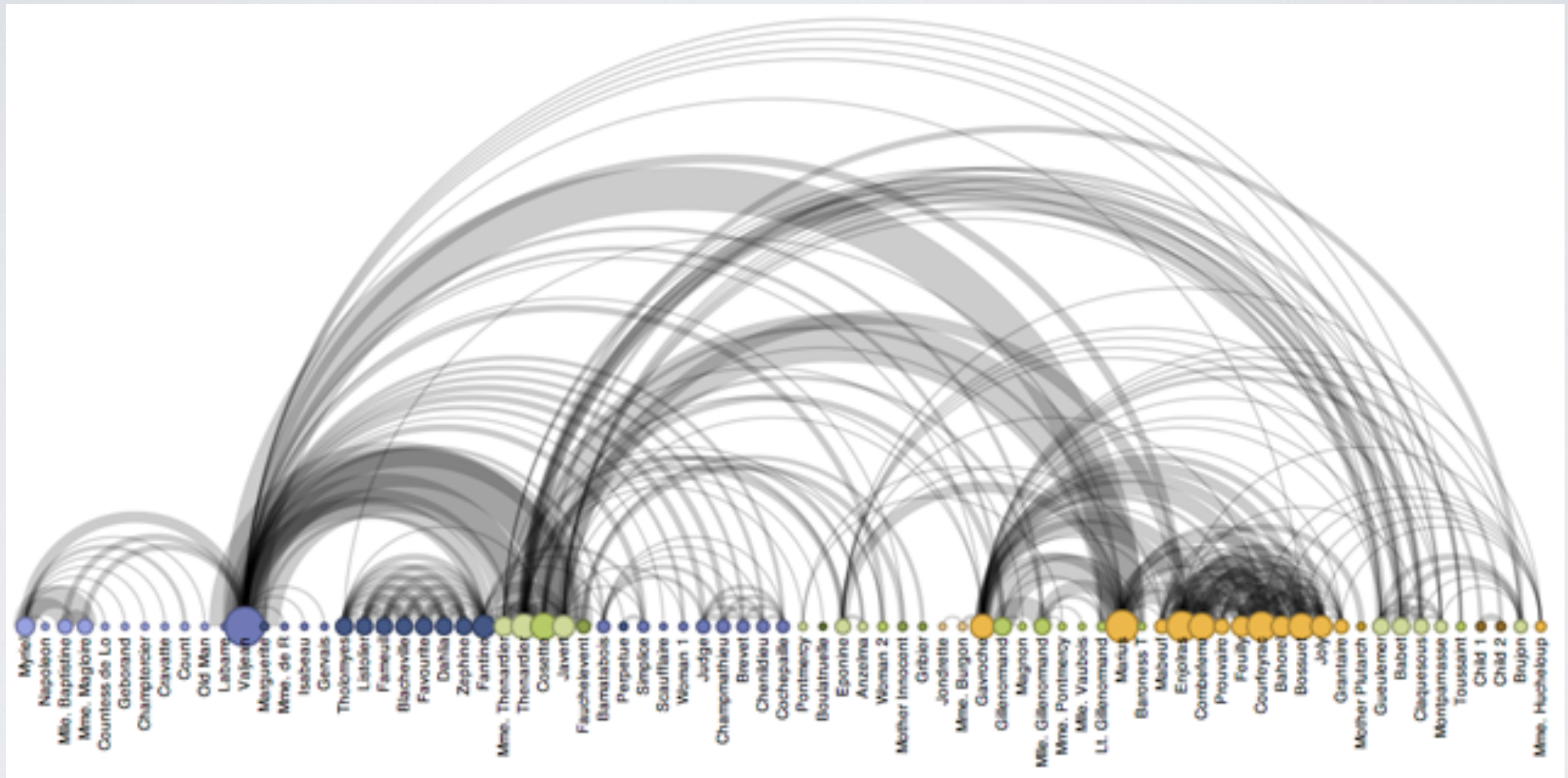
Networks

Force-directed layout



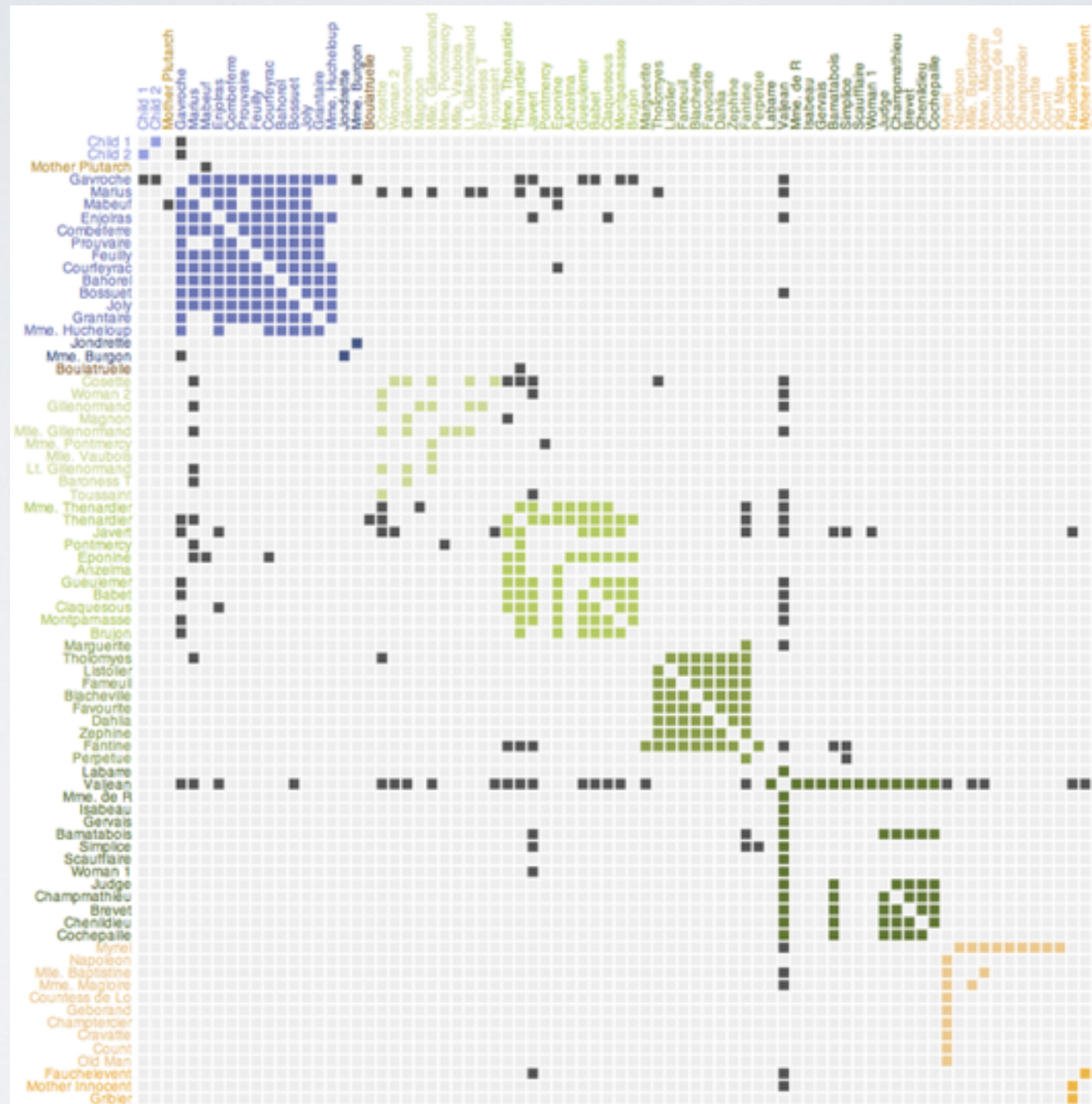
- edges function as springs, find least energy configuration

Arc diagram



- can support identifying cliques & bridges w/ right order

Adjacency matrix



Design considerations

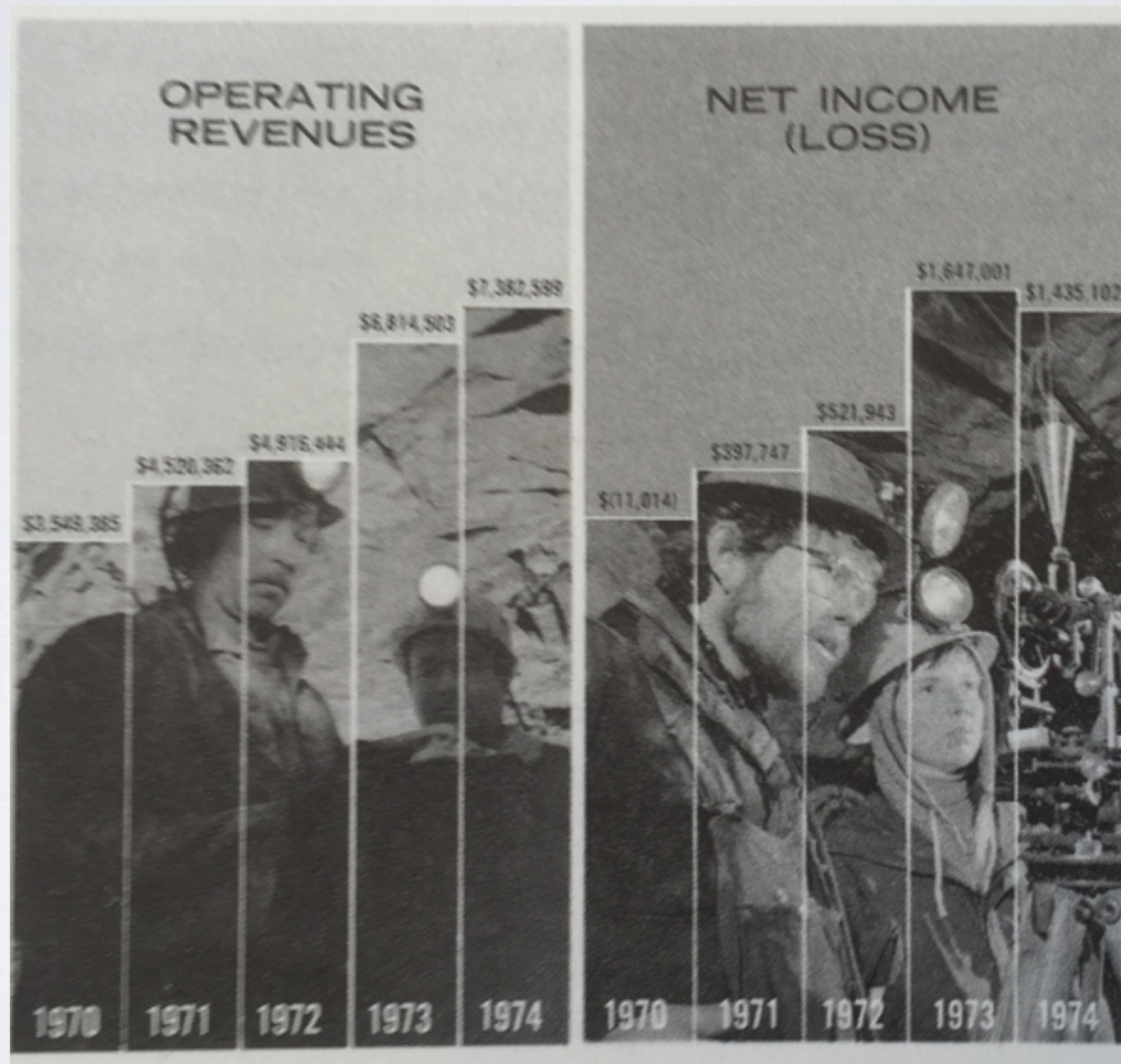
Tufte's principles of graphical excellence

- show the **data**
- induce the viewer to think about the substance rather than the methodology
- avoid distorting what the data have to say
- present **many** numbers in a small space
- make large data sets **coherent**
- encourage the eye to **compare** different pieces of data
- reveal data at several levels of detail, from overview to fine structure
- serve reasonable clear **purpose**: description, exploration, tabulation, decoration

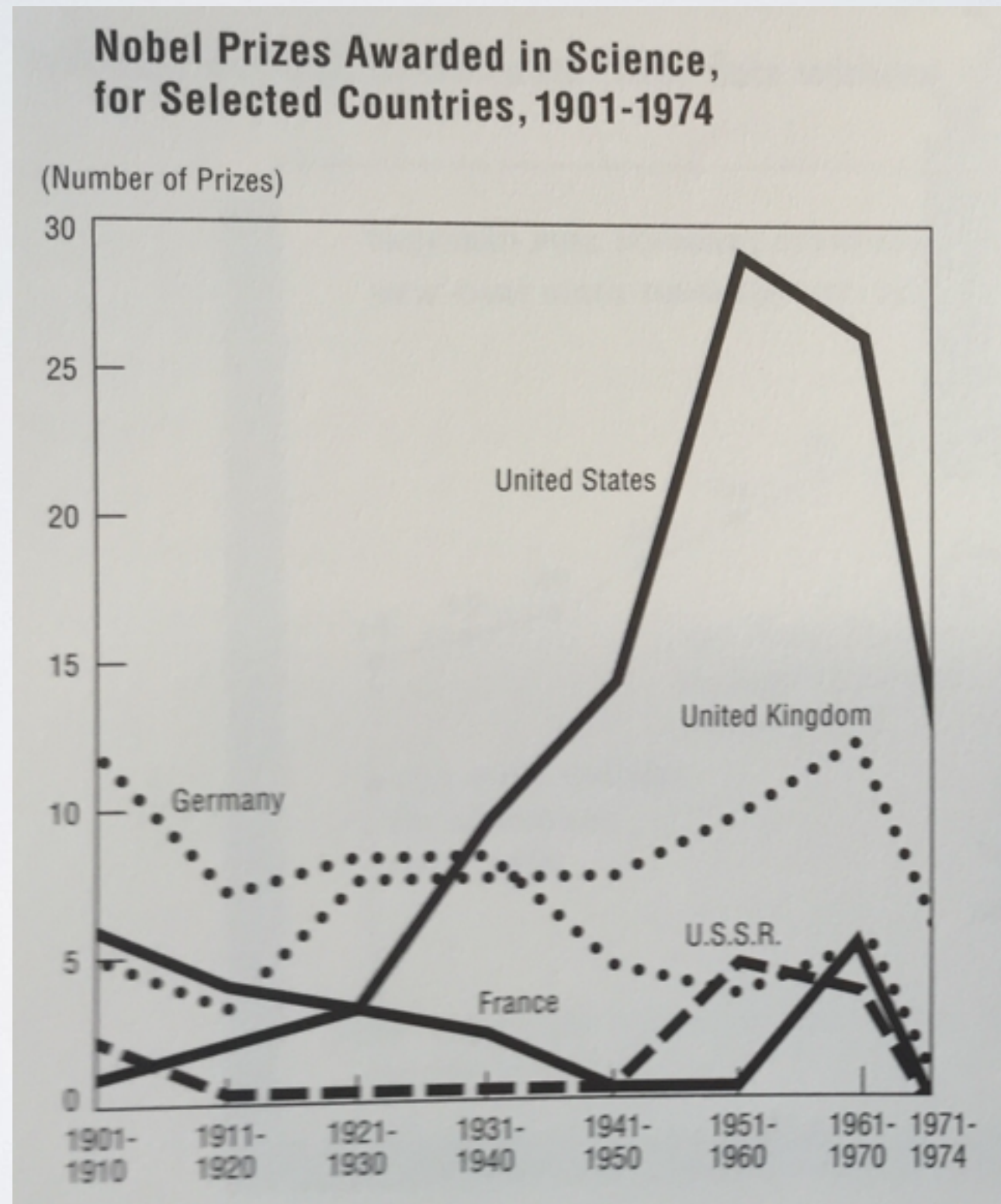
Distortions in visualizations

- Visualizations may distort the underlying data, making it harder for reader to understand truth
- Use **design variation** to try to falsely communicate **data variation**

Example

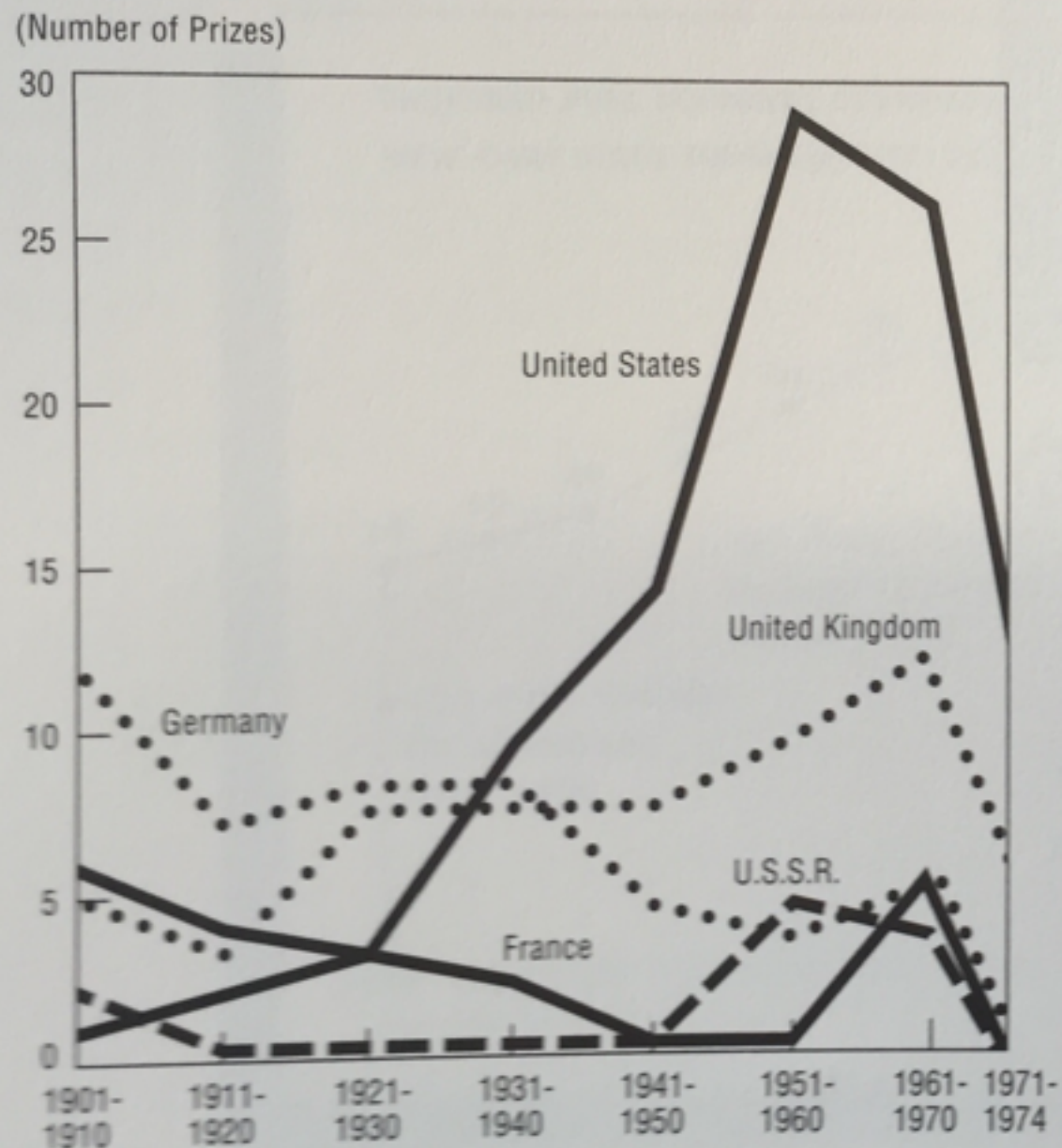


Example

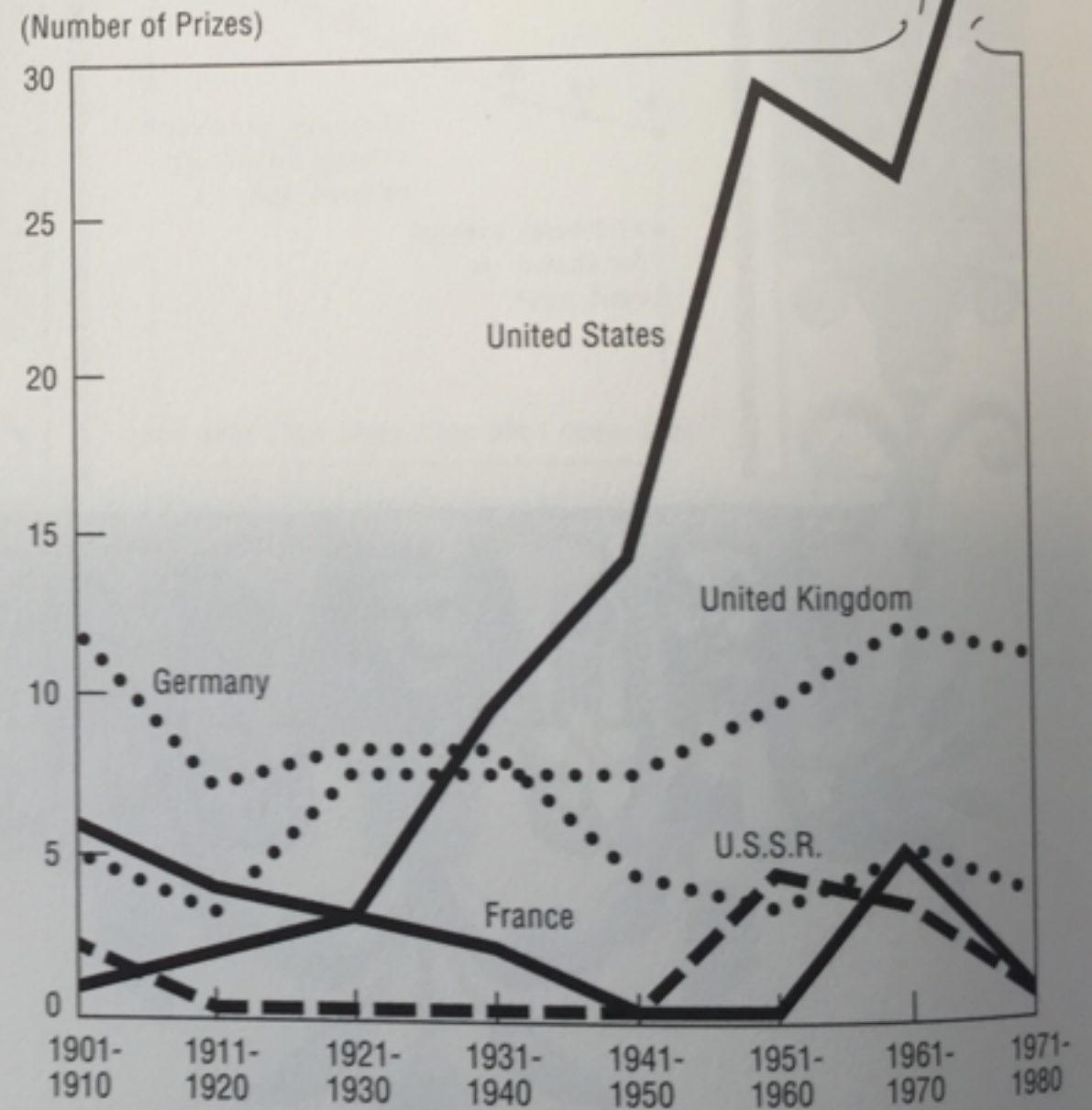


Example (corrected)

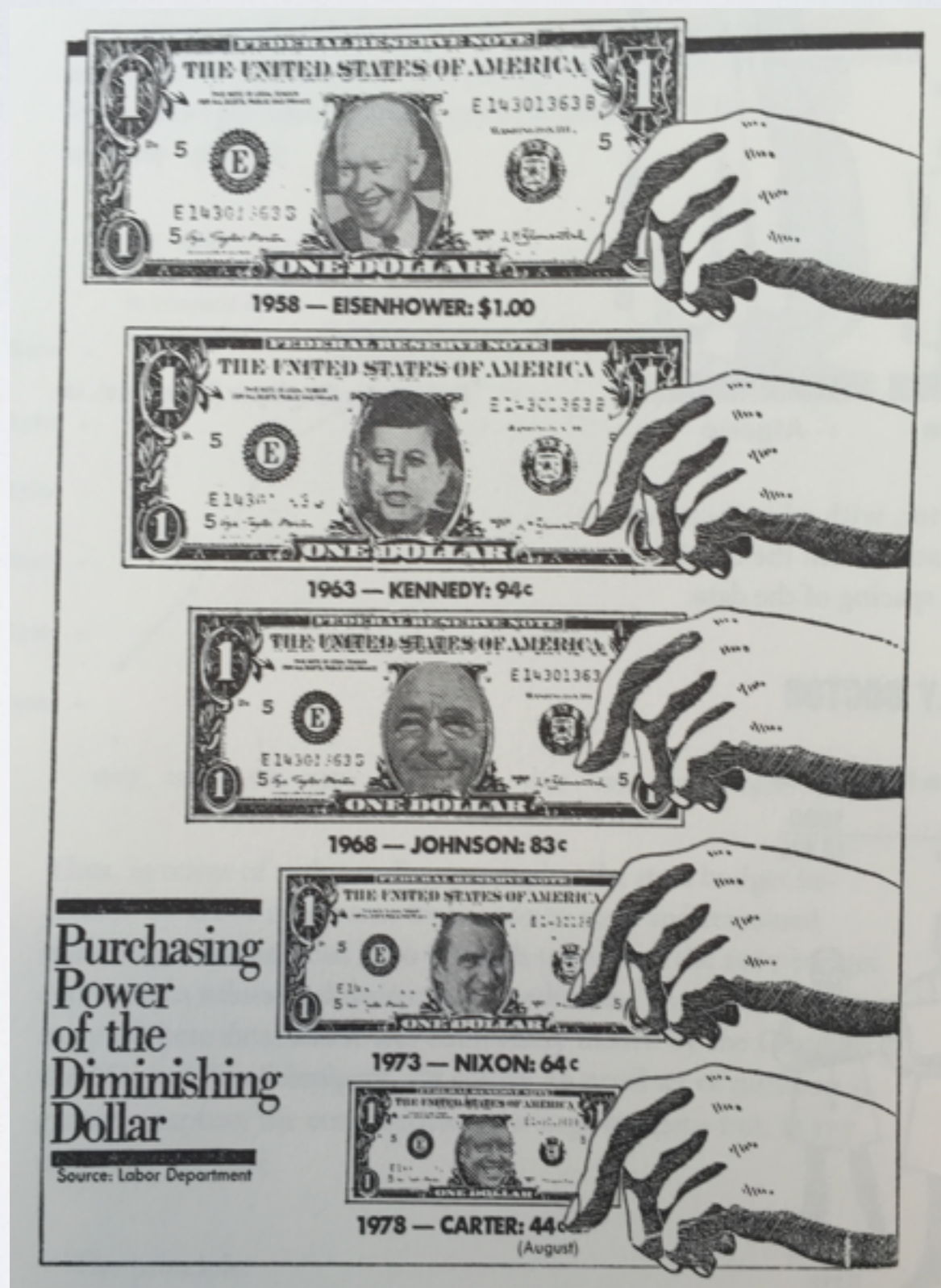
**Nobel Prizes Awarded in Science,
for Selected Countries, 1901-1974**



**Nobel Prizes Awarded in Science,
for Selected Countries, 1901-1980**



Example

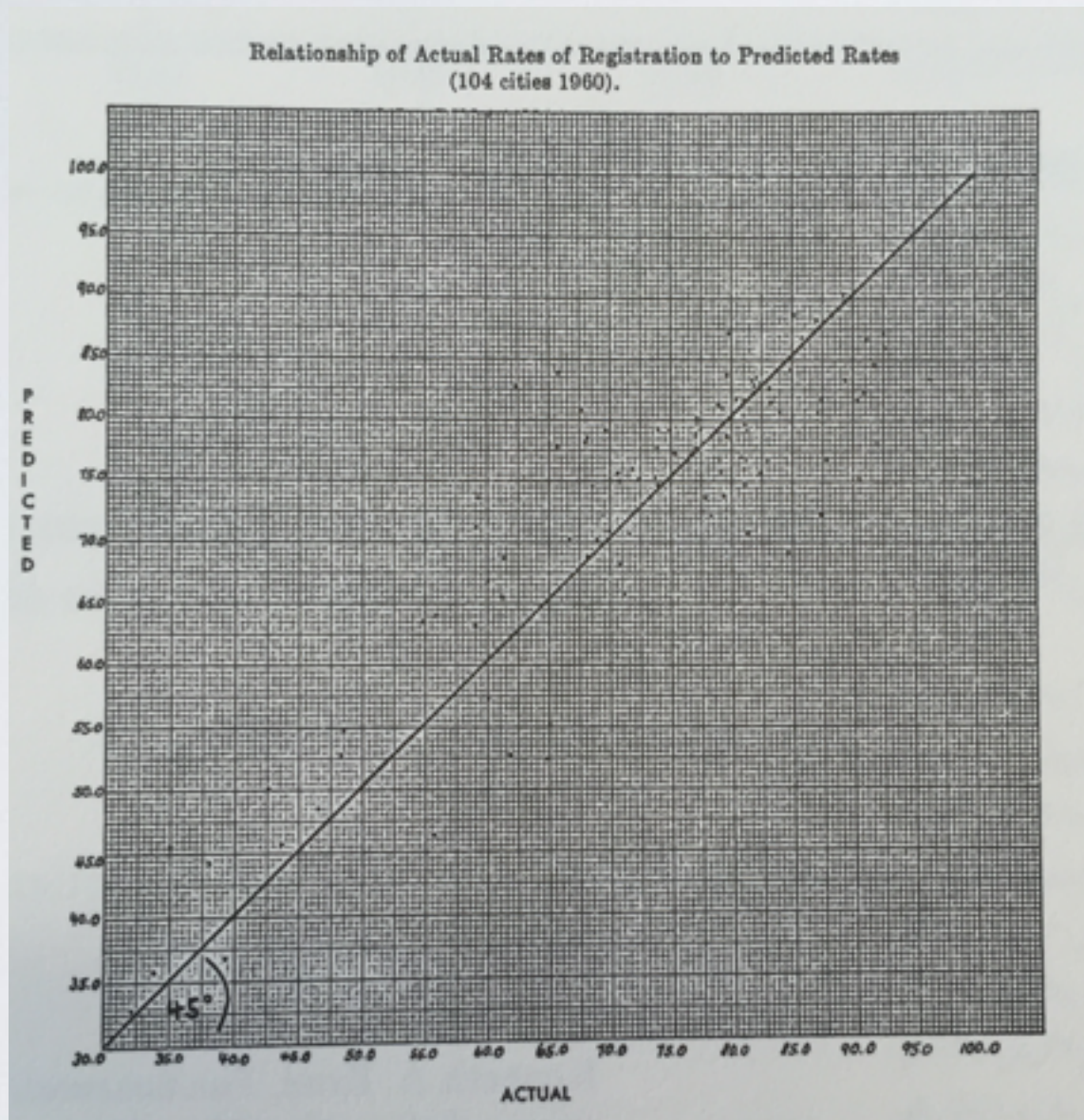


Data-ink

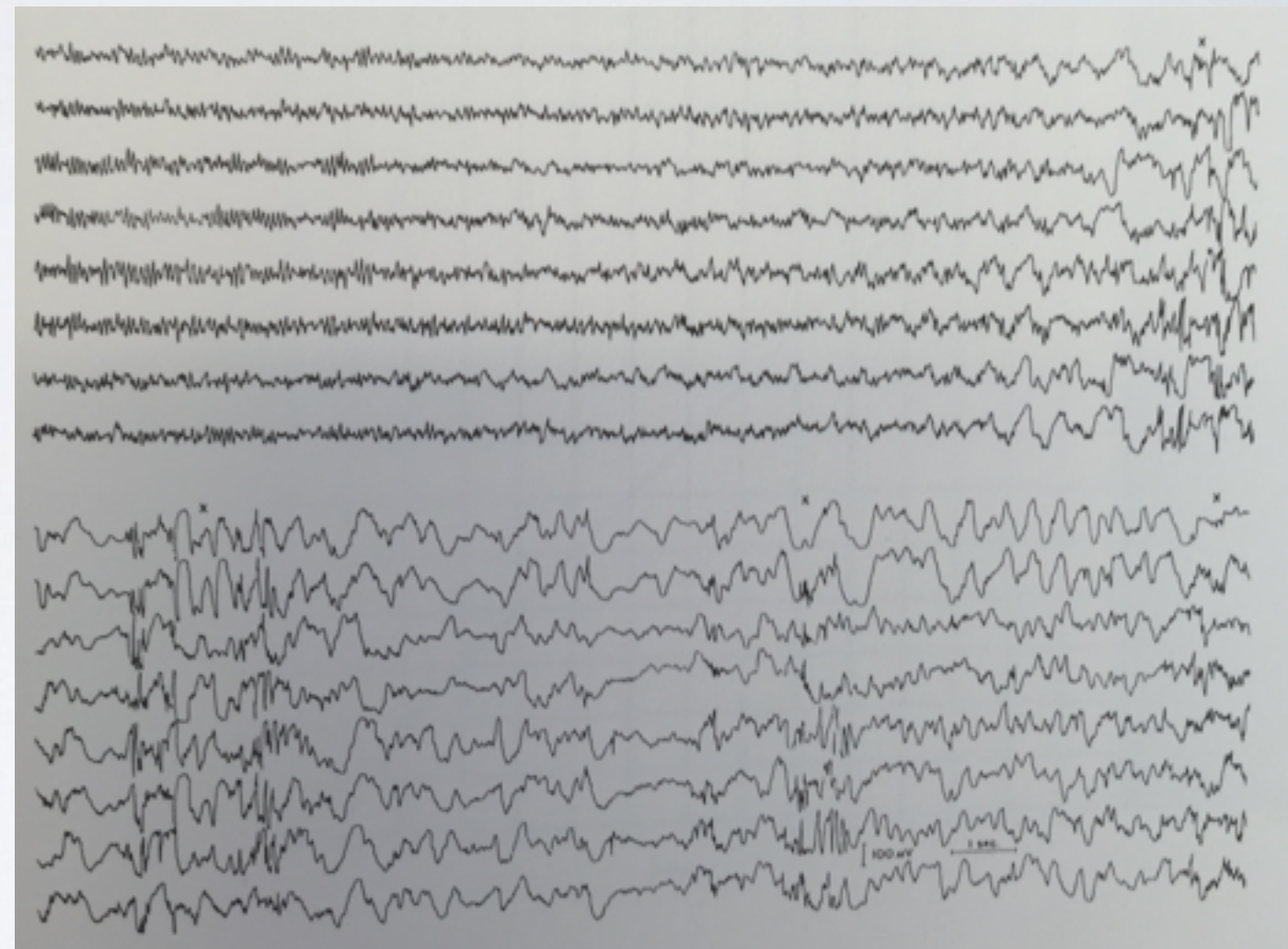
- Data-ink - non-redundant ink encoding data information

$$\begin{aligned}\text{Data-ink ratio} &= \frac{\text{data-ink}}{\text{total ink used to print the graphic}} \\ &= \text{proportion of a graphic's ink devoted to the} \\ &\quad \text{non-redundant display of data-information} \\ &= 1.0 - \text{proportion of a graphic that can be erased} \\ &\quad \text{without loss of data-information.}\end{aligned}$$

Data-ink ratio



~ 0

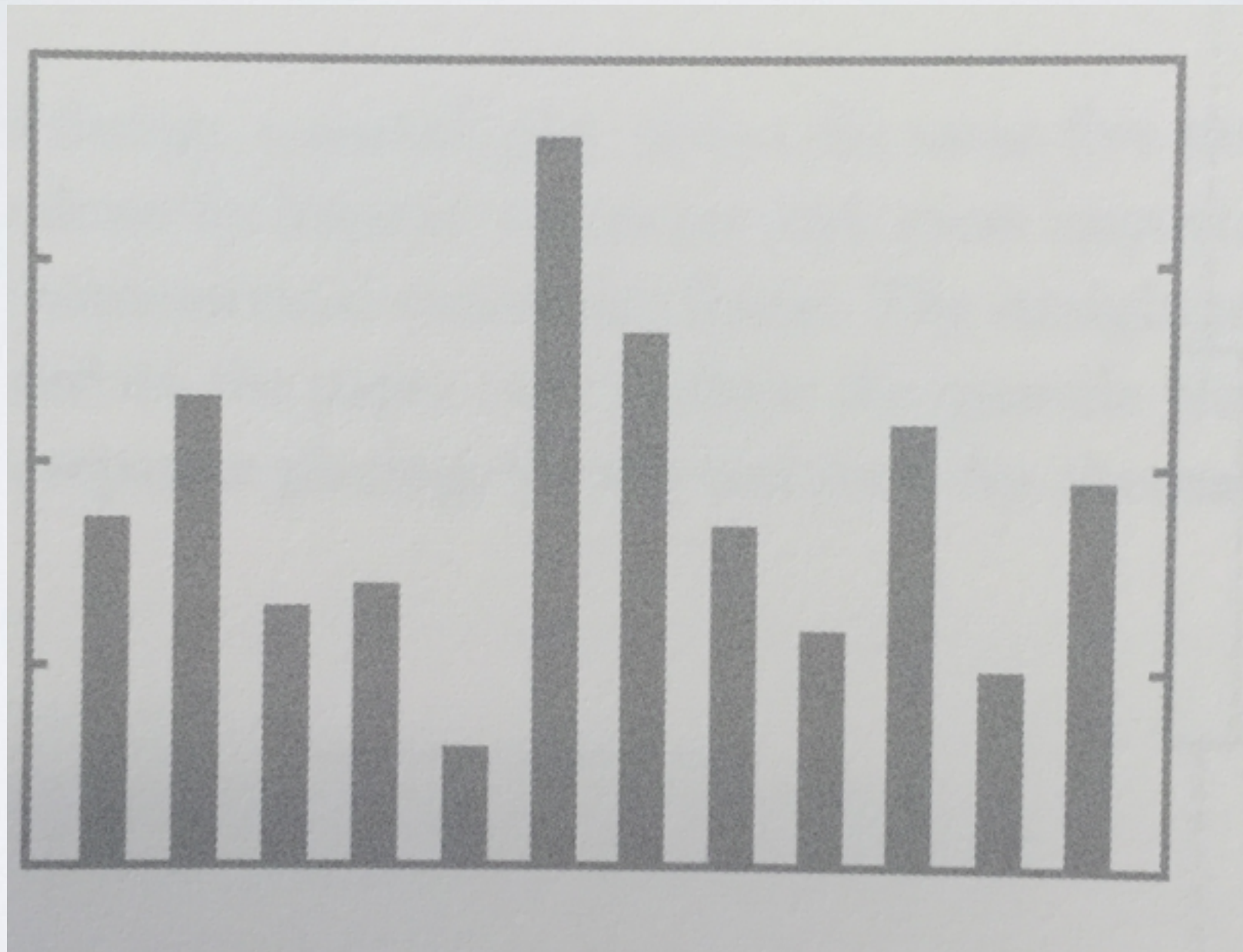


1.0

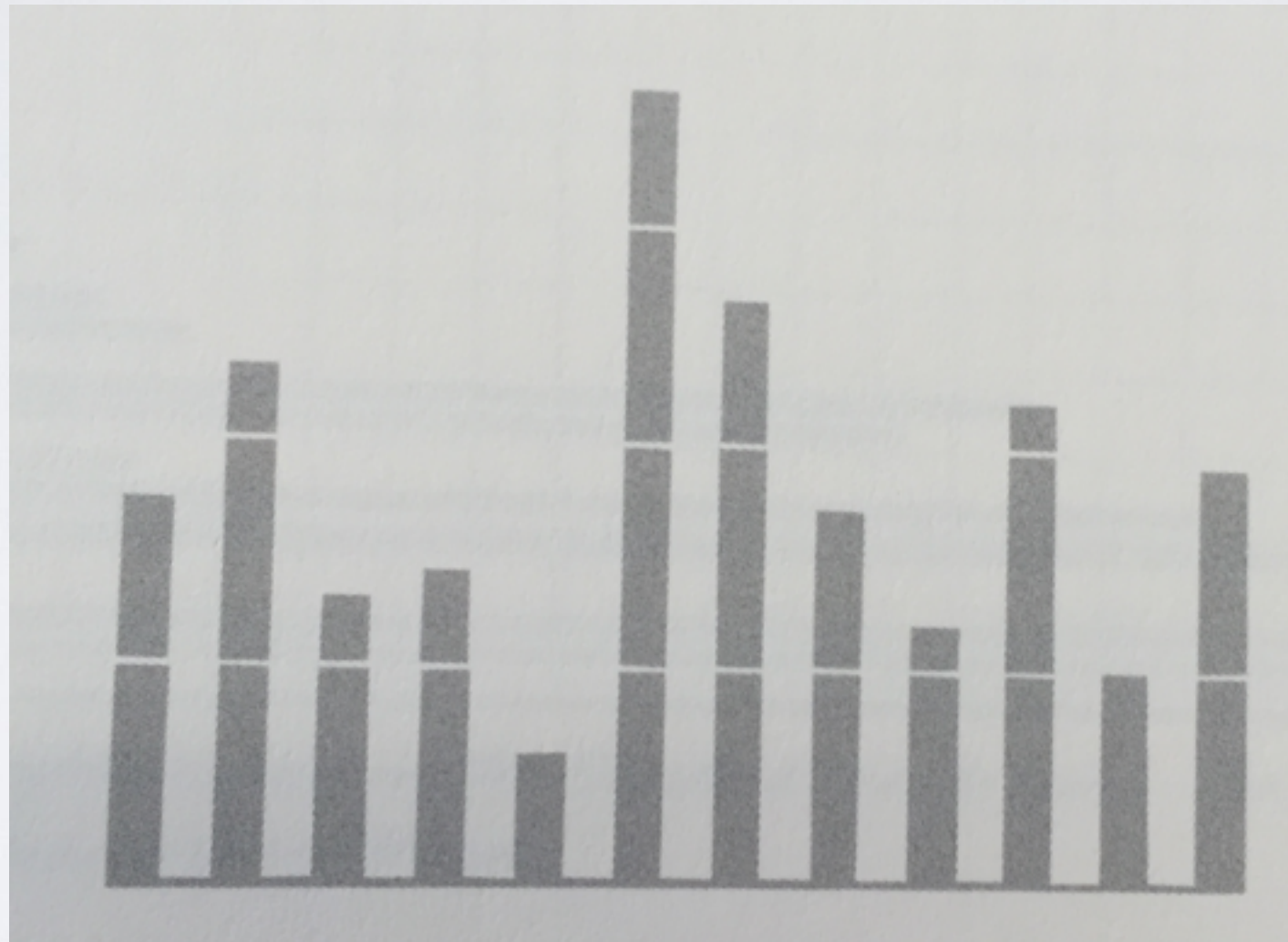
Design principles for data-ink

- (a.k.a. aesthetics & minimalism / elegance & simplicity)
- **Above all else show the data**
 - Erase non-data-ink, within reason
 - Often not valuable and distracting
 - Redundancy not usually useful

Example



Example (revised)



Interacting with visualizations

Interactive visualizations

- Users often use iterative process of making **sense** of the data
 - Answers lead to new questions
- Interactivity helps user constantly change display of information to answer new questions
- Should offer visualization that offers best view of data moment to **moment** as desired view **changes**

Shneiderman's visualization tasks

- Overview: gain an overview of entire collection
- Zoom: zoom in on items of interest
- Filter: filter out uninteresting items
- Details on demand: select an item or group and get details
- Relate: view relationships between items
- History: support undo, replay, progressive refinement
- Extract: allow extraction of sub-collections through queries

In Class Activity

Design an information visualization

- In groups of 2
 - Select a set of data to visualize and three or more representative questions to answer using this data
 - Design an **interactive** information visualization
 - Create sketches showing the design of the information visualization
 - Should have multiple views of data, interactions to configure and move between views